

GPIII FINAL

Final Grade for the GPIII Class

PROFESSORKLEIN KLEIN MAR 17, 2021 02:32PM

Zoom Meeeting

Julia Hutchinson/Carlos Cruz is inviting you to a scheduled Zoom meeting: **GRD Faculty Meeting at Noon**

🌟 Join Zoom Meeting:

<https://berkeleycollege.zoom.us/j/9736746095>

🌟 Meeting ID: **973 674 6095**

🌟 One tap mobile

+19292056099,,9736746095# US (New York)

🌟 Dial +1 929 205 6099 US (New York)

Steven's Missing Warmup Week 10 Draw Household Item

draw.to - Draw something and share it!

Draw something and share it instantly via Email, IM, Twitter, Facebook, etc!

DRAW

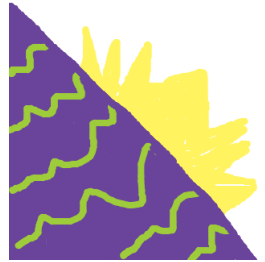


Steven's Missing Warmup Week 9 Draw Planet

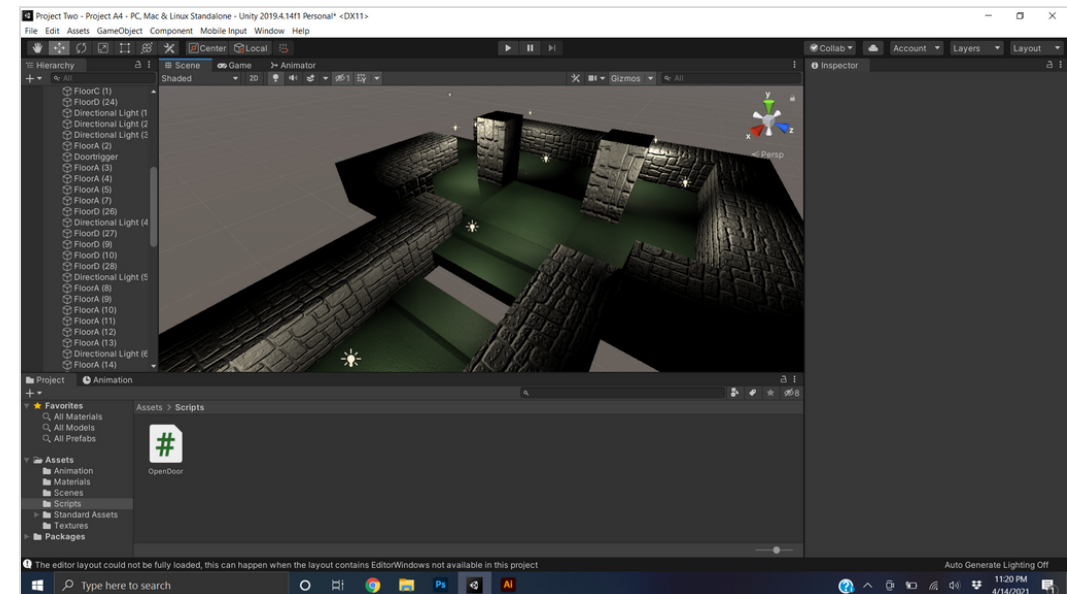
draw.to - Draw something and share it!

Draw something and share it instantly via Email, IM, Twitter, Facebook, etc!

DRAW



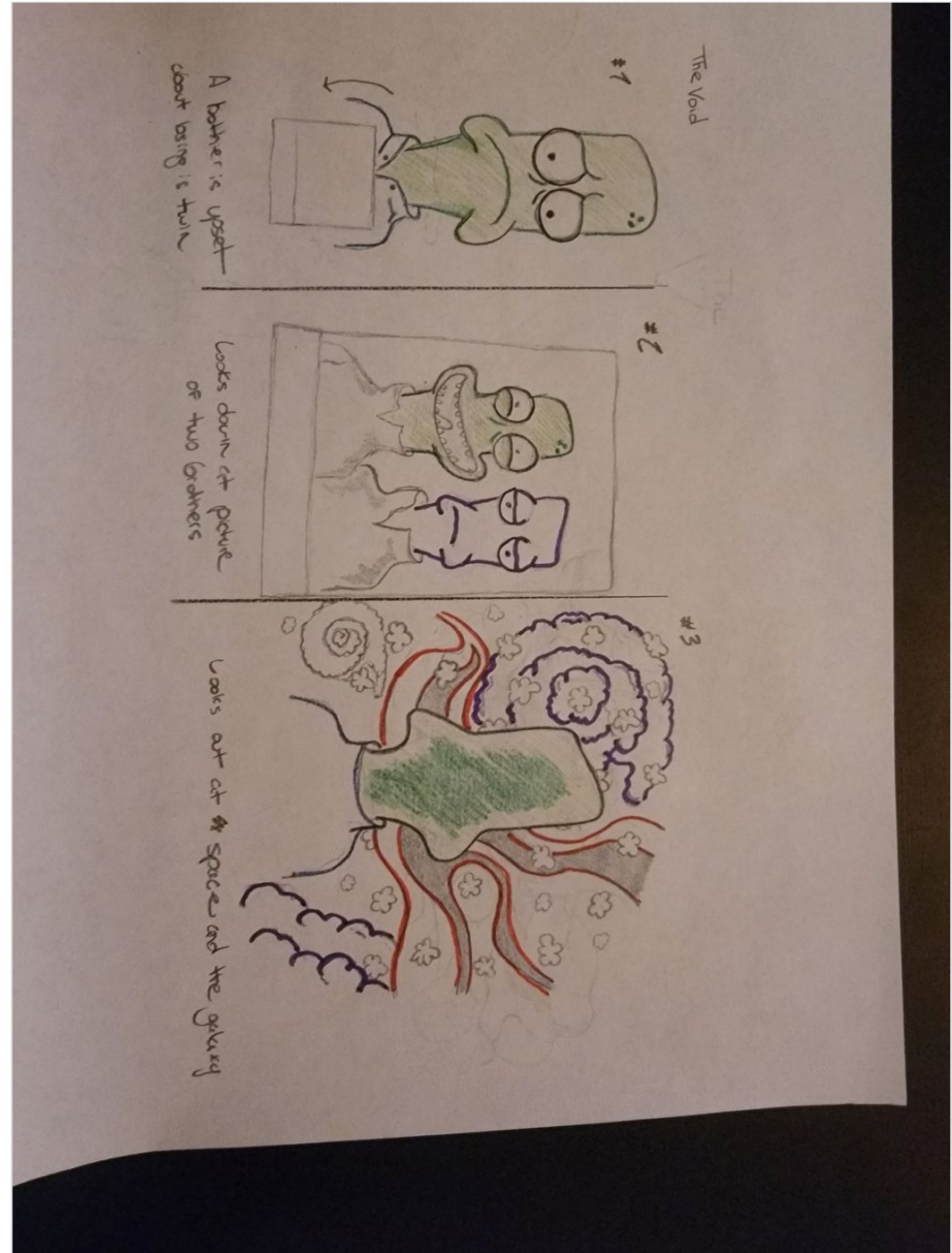
Steven's project 1 Screenshot



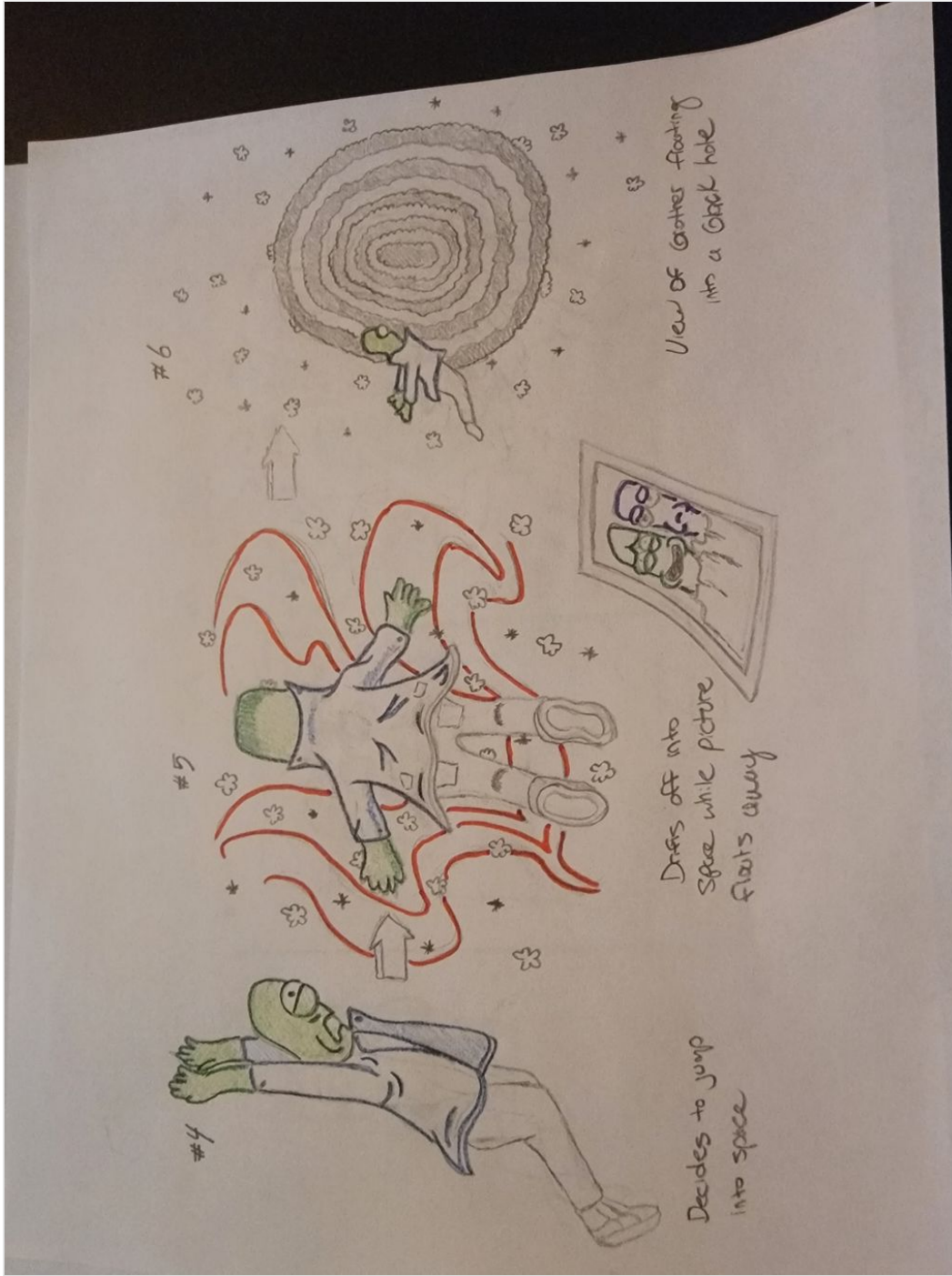
Steven's Story Board Logo

THE VOID

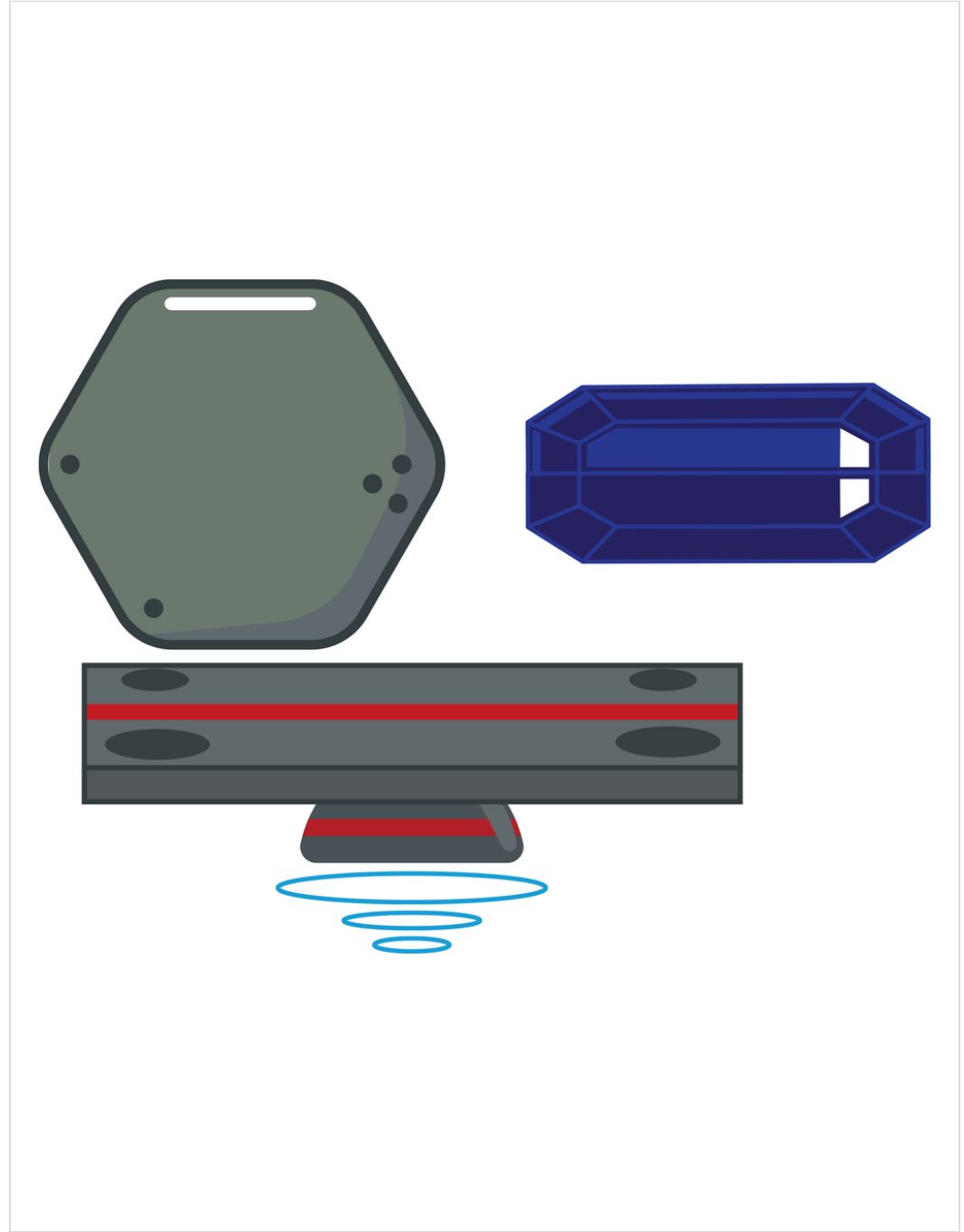
Steven's Story Board PT 1



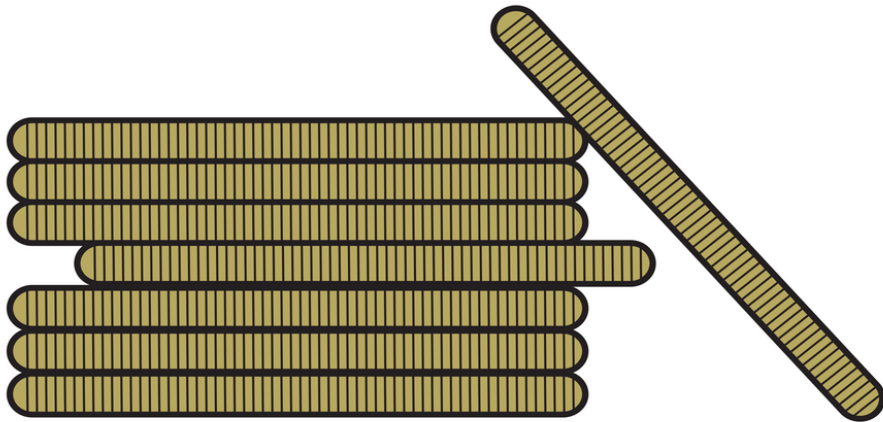
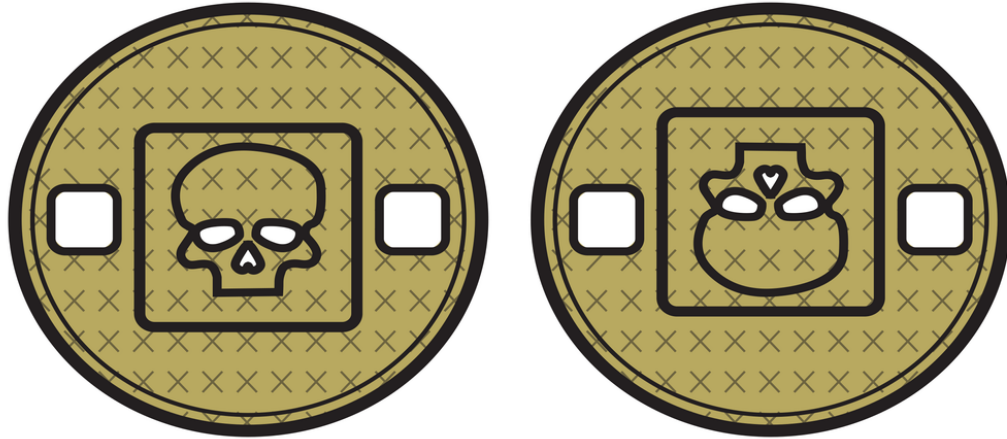
Steven's Story Board PT 2



Stevens BRICK & BALL



Steven's COIN



Sarahs Brick



Sarah's paddle



Sarah

<http://draw.to/D4n1F0E>

Rachel Sanzari

<http://draw.to/D4F5rIs>

julia week 15 do now

<http://draw.to/D42zXSa>

Alyssa WARMUP WK 15

<http://draw.to/D3cSQEr>

Lee Meeting week 15

<http://draw.to/D2xjW79>

Fabian Guerrero Animatic



Fabian Animatic

3:20 video

PADLET DRIVE

Will Jacoby

draw.to - Draw something and share it!

Draw something and share it instantly via Email, IM, Twitter, Facebook, etc!

DRAW



draw.to - Draw something and share it!

Draw something and share it instantly via Email, IM, Twitter, Facebook, etc!

DRAW



Brian M

Spring Tree

draw.to - Draw something and share it!

Draw something and share it instantly via Email, IM, Twitter, Facebook, etc!

DRAW



FabianG

draw.to - Draw something and share it!

Draw something and share it instantly via Email, IM, Twitter, Facebook, etc!

DRAW



Norhan

draw.to - Draw something and share it!

Draw something and share it instantly via Email, IM, Twitter, Facebook, etc!

DRAW



Sam Mucha

Giovanny's Do now

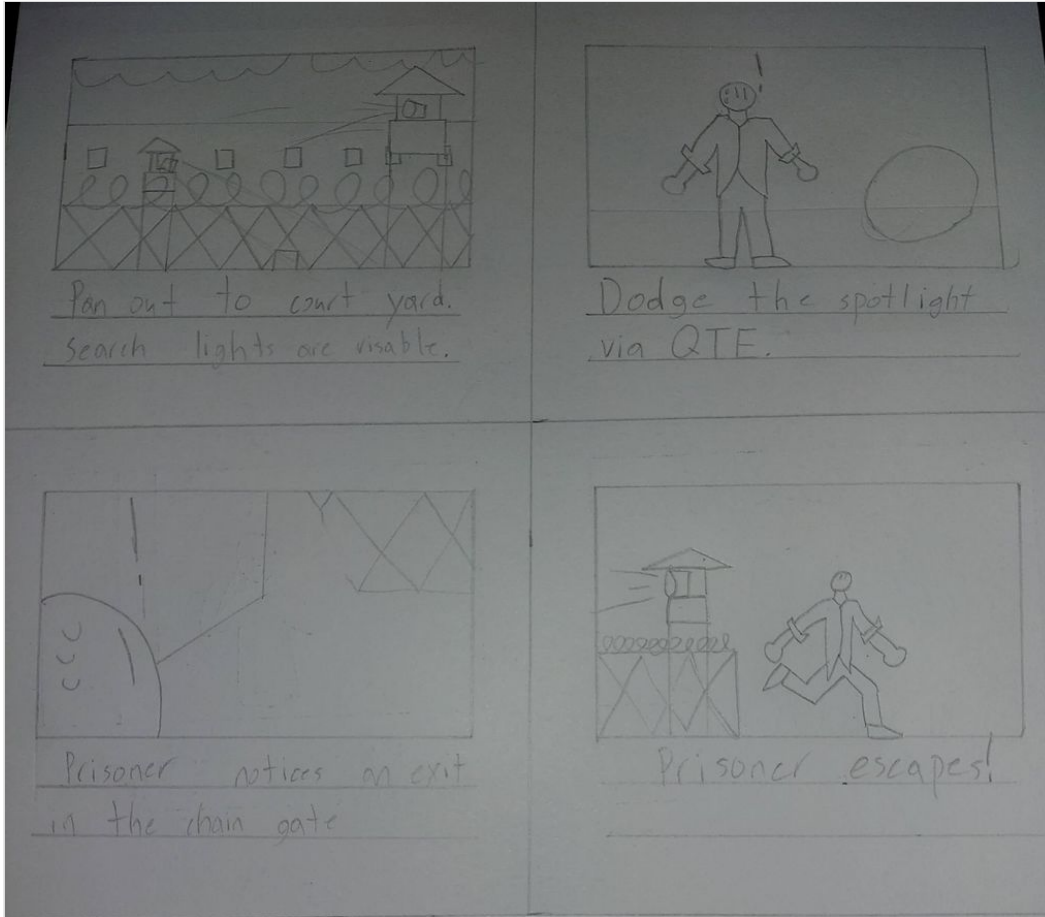
draw.to - Draw something and share it!

Draw something and share it instantly via Email, IM, Twitter, Facebook, etc!

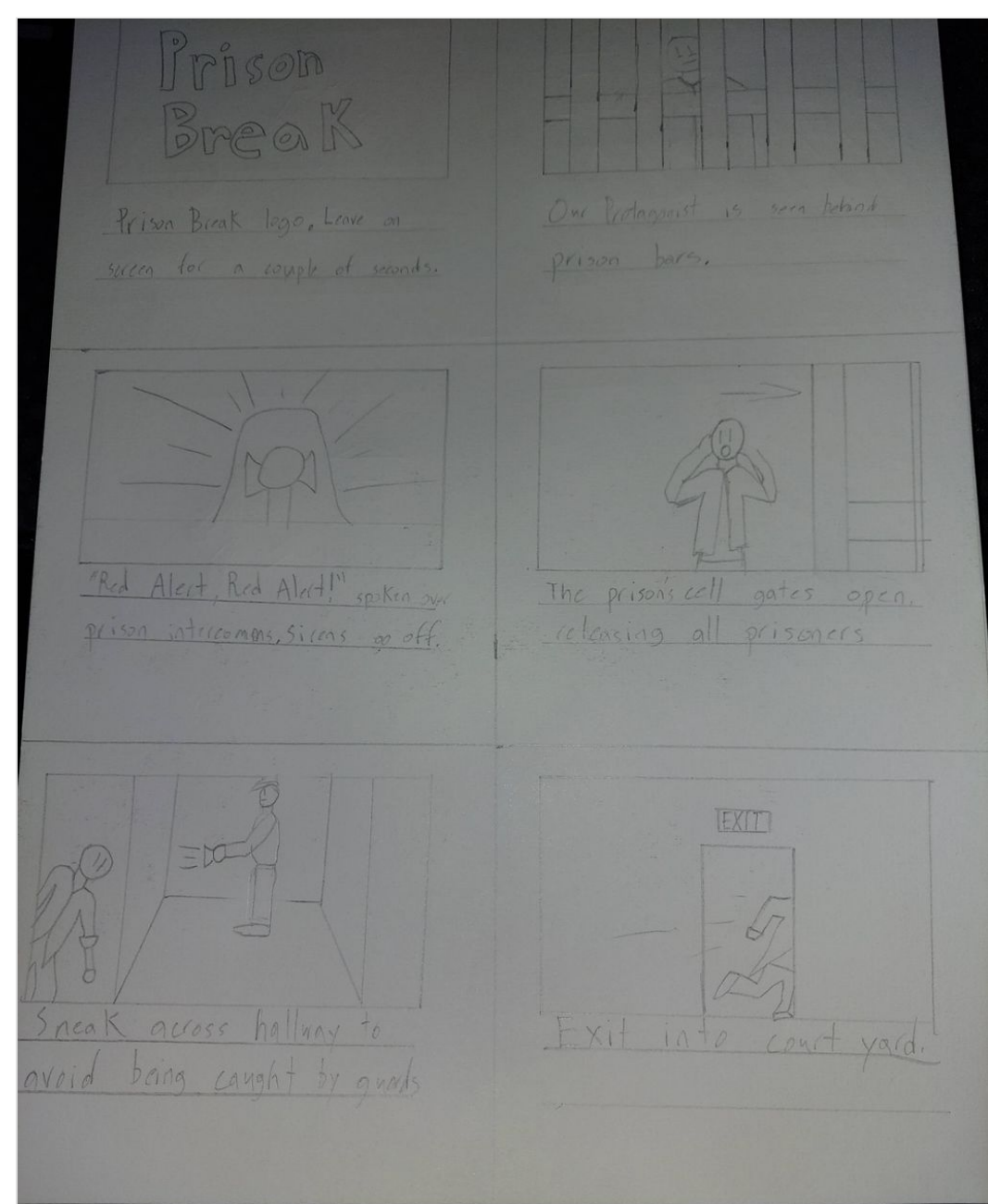
DRAW



Isaac Salazar Story Board pt 2



Isaac Salazar Story board pt 1



Isaac Salazar

draw.to - Draw something and share it!
Draw something and share it instantly via Email, IM, Twitter, Facebook, etc!
DRAW



juan Paddle



Juans ball



logo



Norhan ball



Norhan paddle



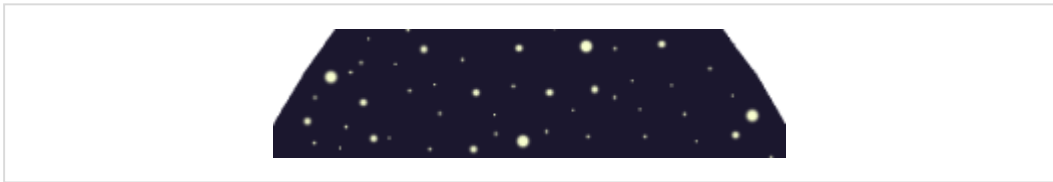
Norhan brick



Sam Mucha - brick



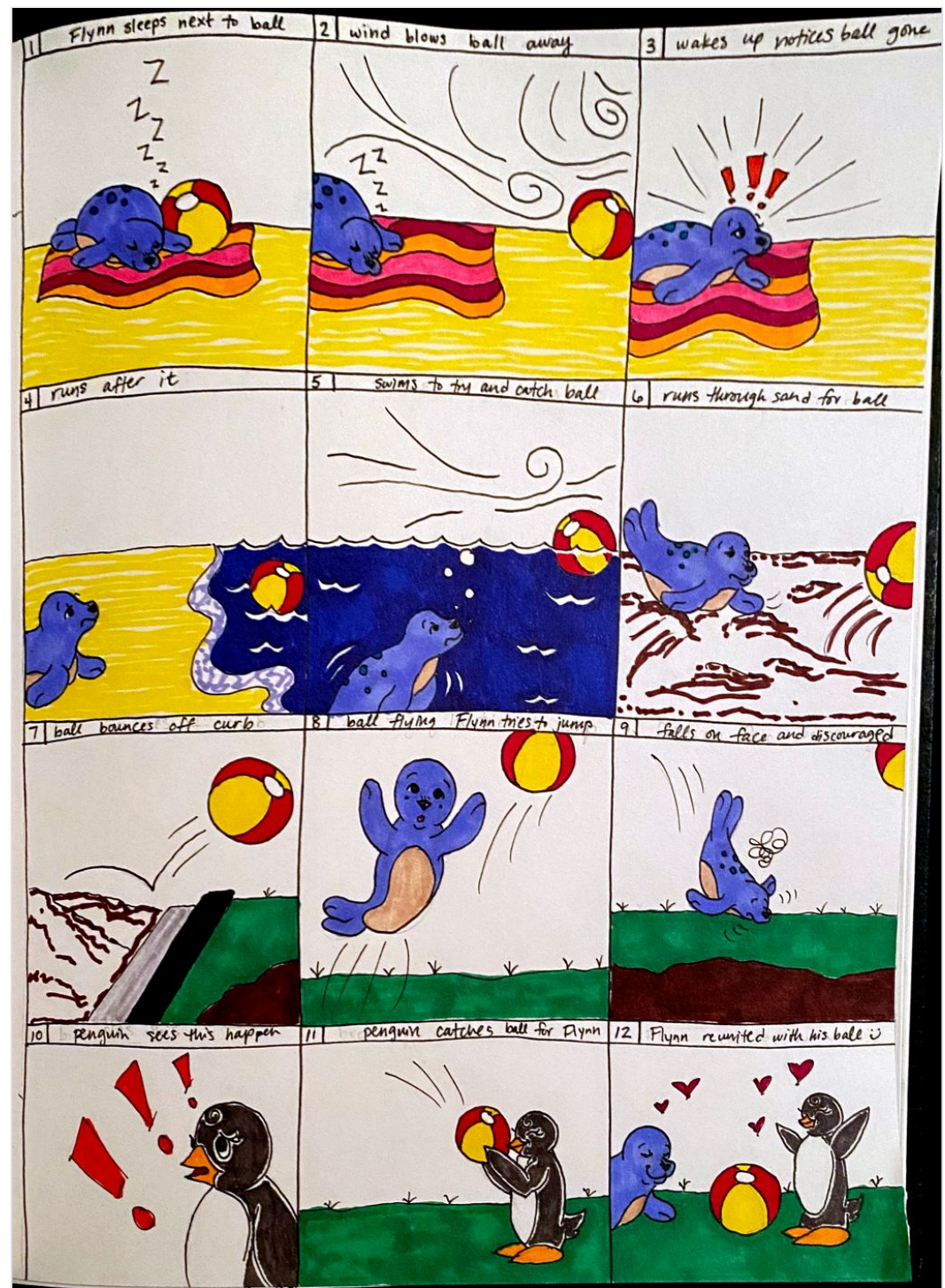
Sam Mucha - paddle



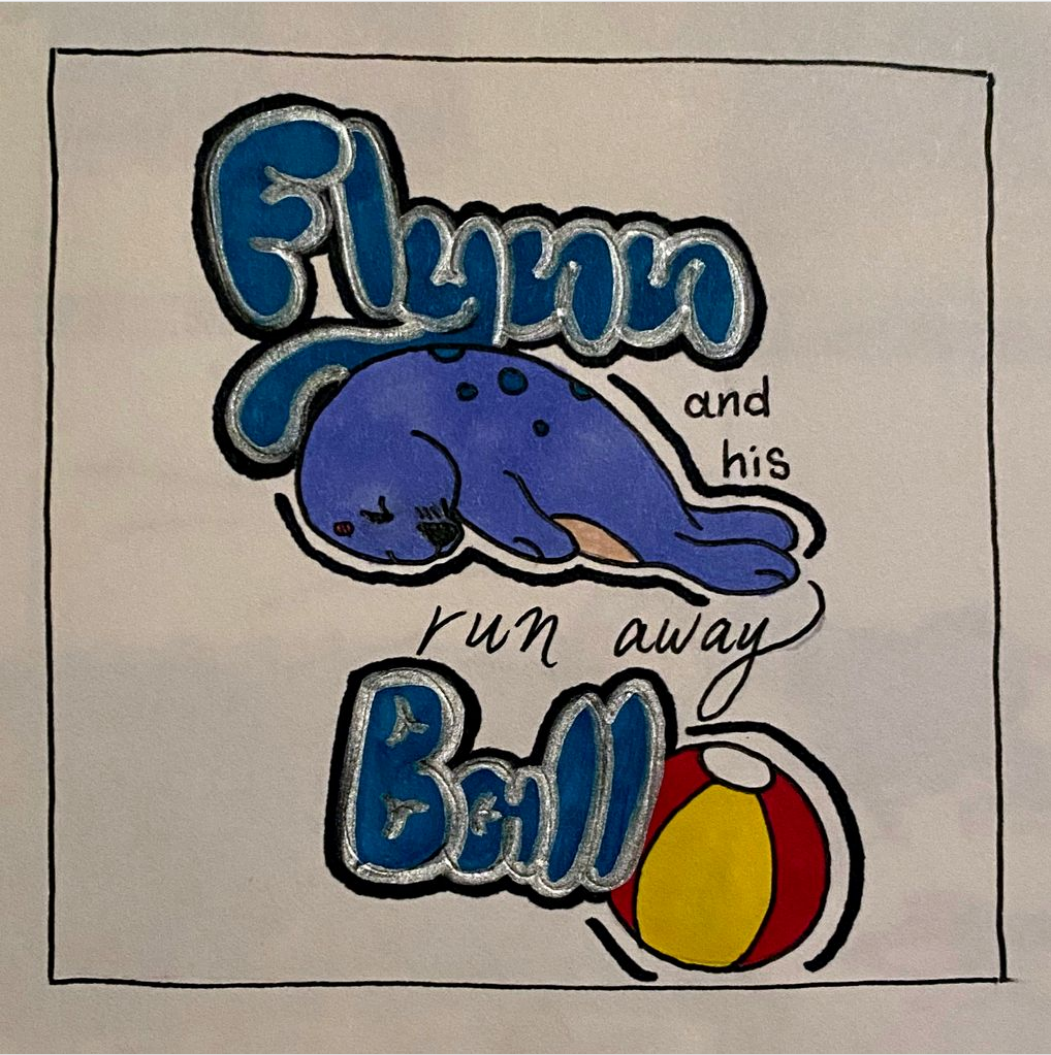
Sam Mucha - ball



julia story board



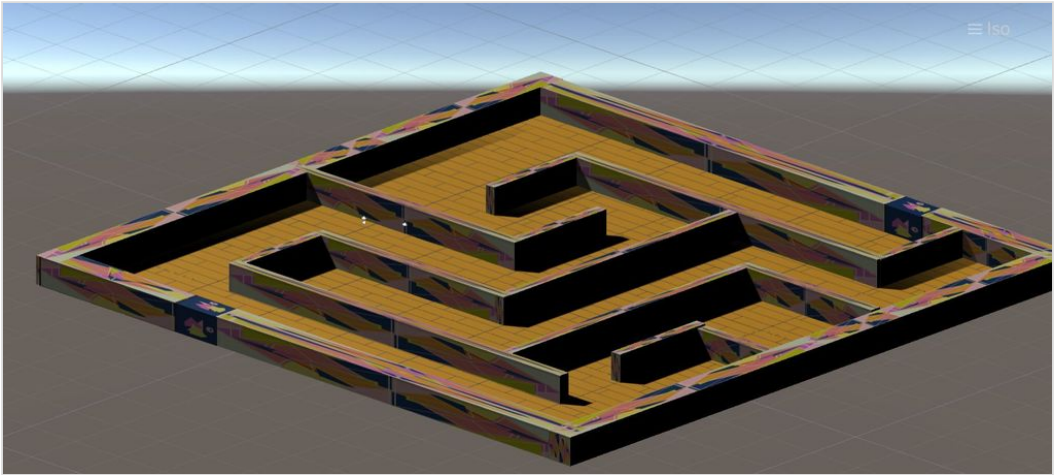
julia logo

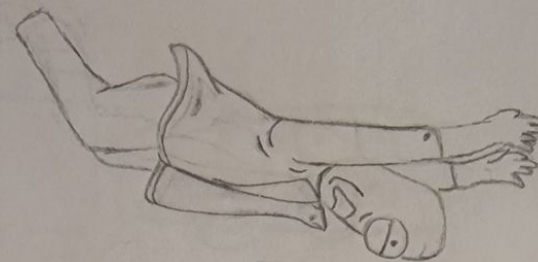
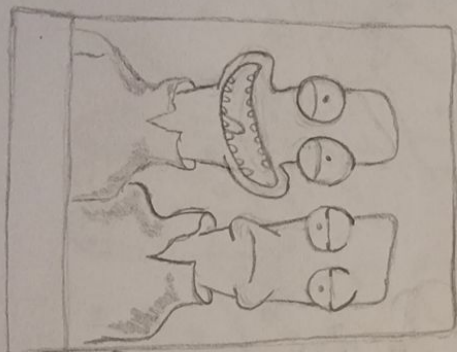


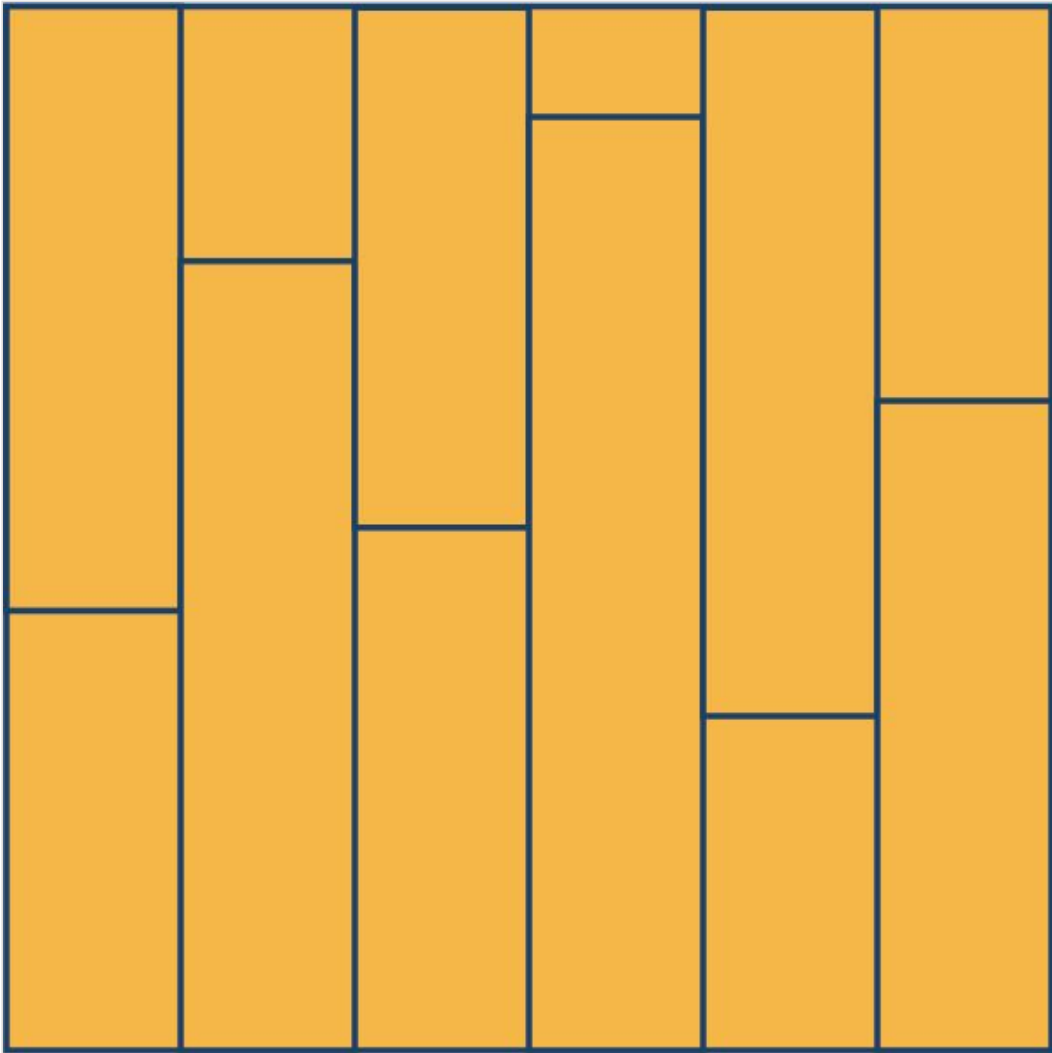
julia character



Norhan map







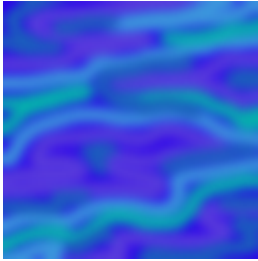
julia paddle



julia ball



julia brick



Sarahs ball







gab 1



julia pizza logo

<http://draw.to/D2F0tXx>

julia willow tree

<http://draw.to/D48m6qQ>

julia planet jupiter

<http://draw.to/D3NTkBa>

julia instrument

<http://draw.to/D4z86Wl>

julia still life do now

<http://draw.to/D3aTQly>

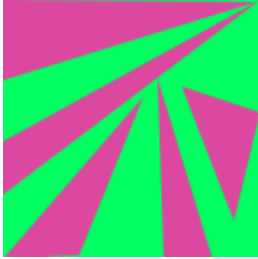
julia do now week 14

<http://draw.to/D4jJola>

Alyssa WARMUP

<http://draw.to/D2QyhYp>

Alyssa Brick



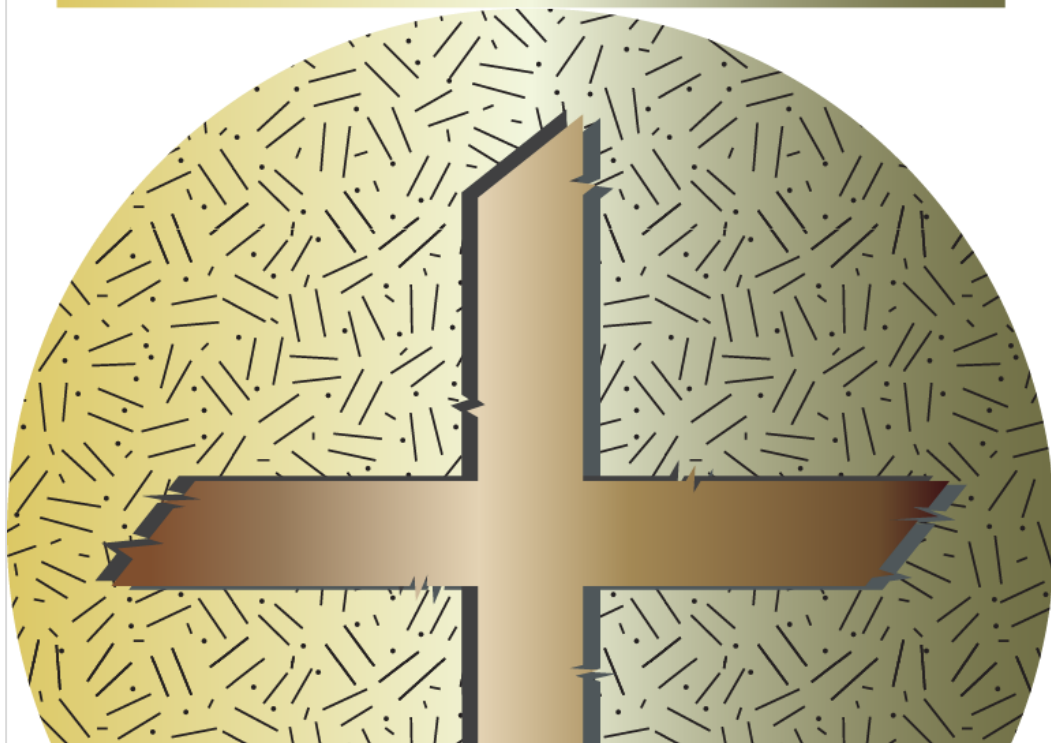
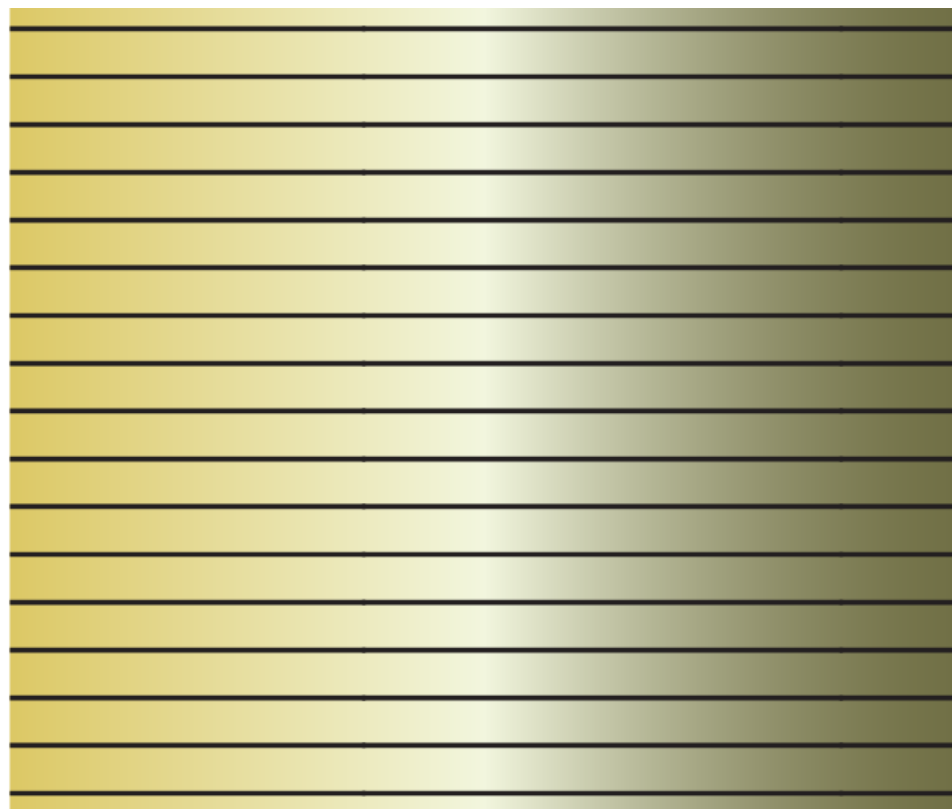
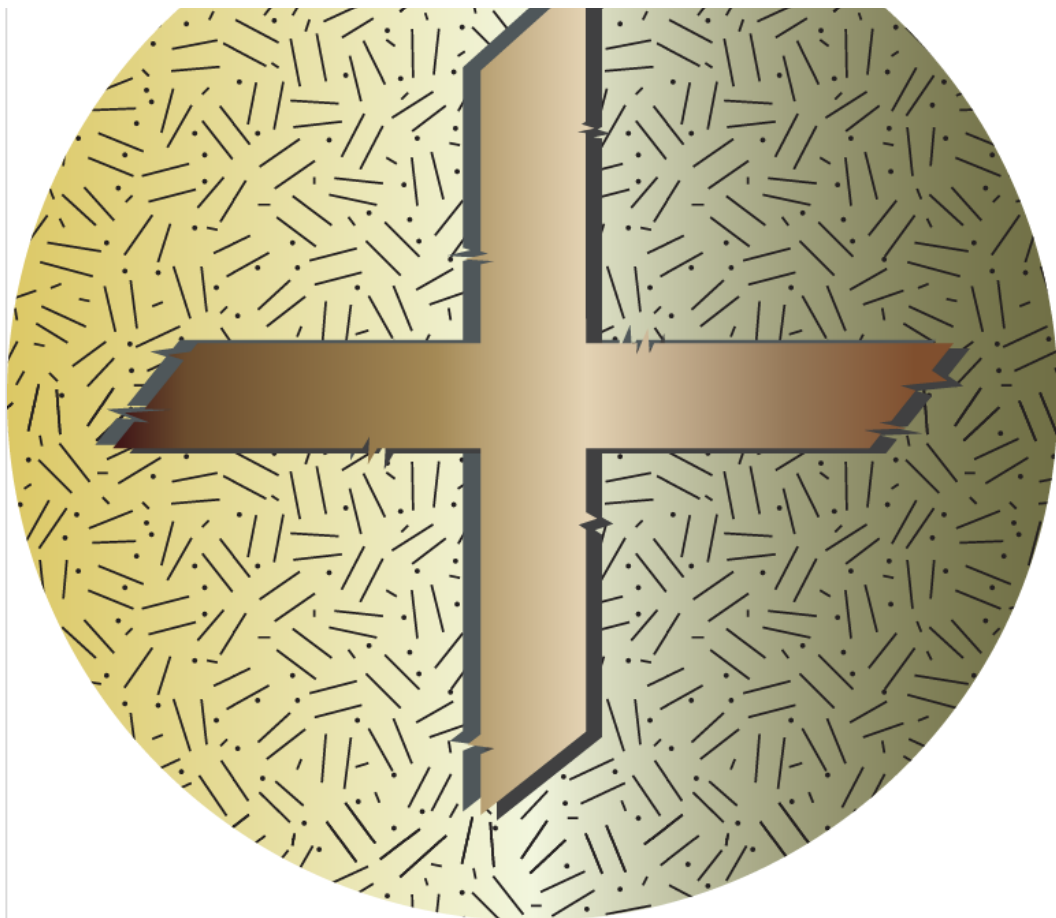
Alyssa Paddle

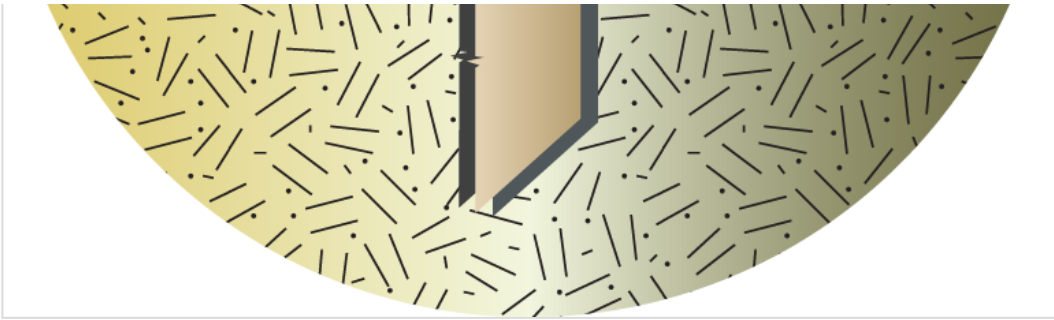


Project2 Coin Design

Giovanny's Project

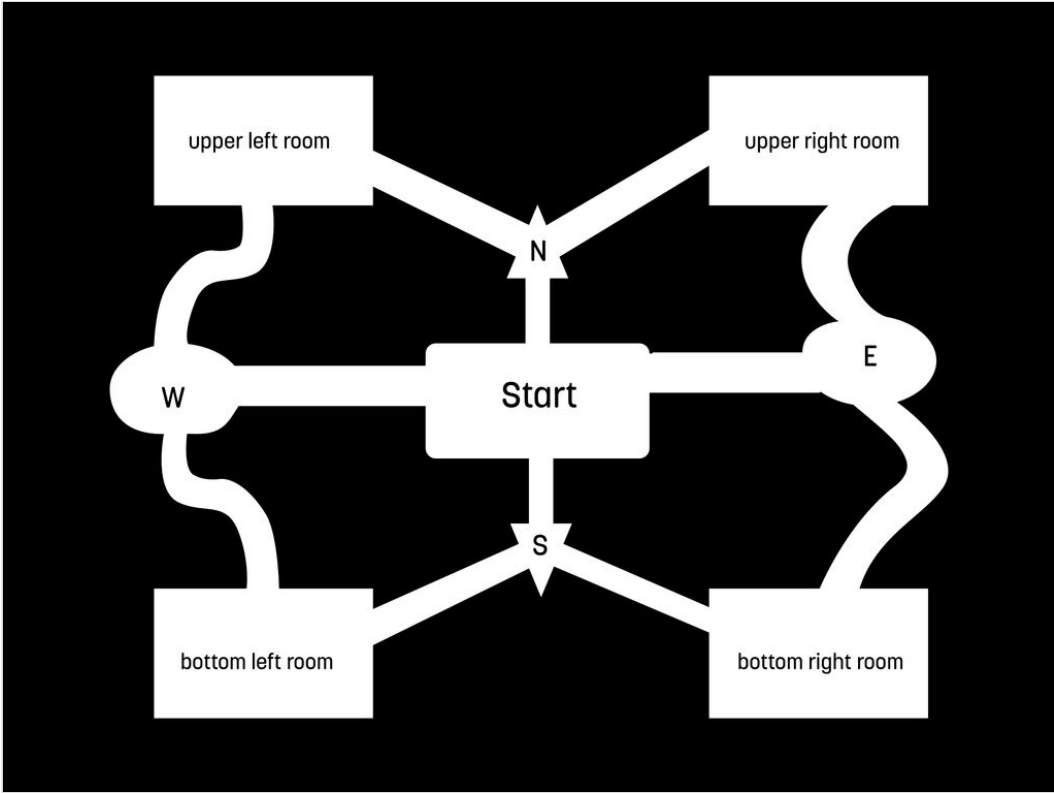






Project2 Map Layout

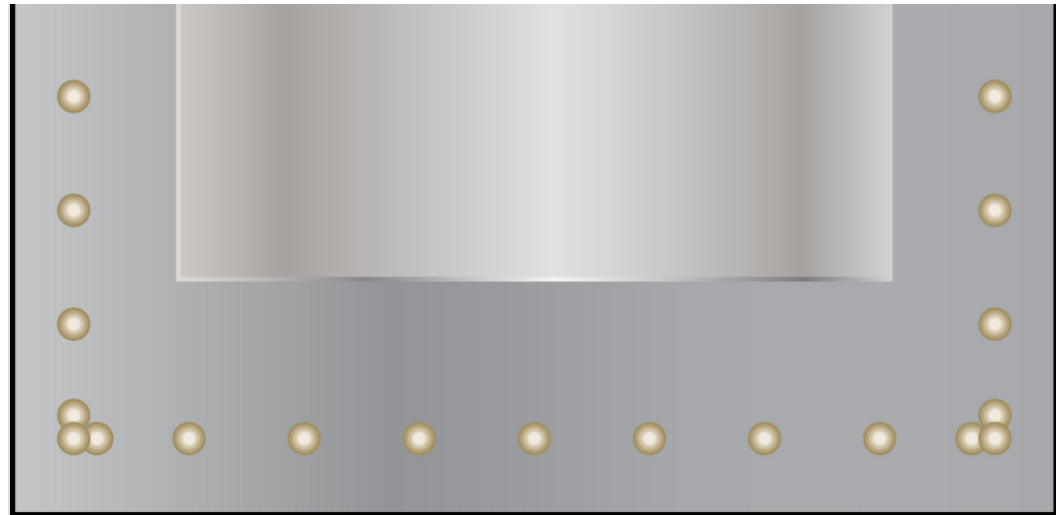
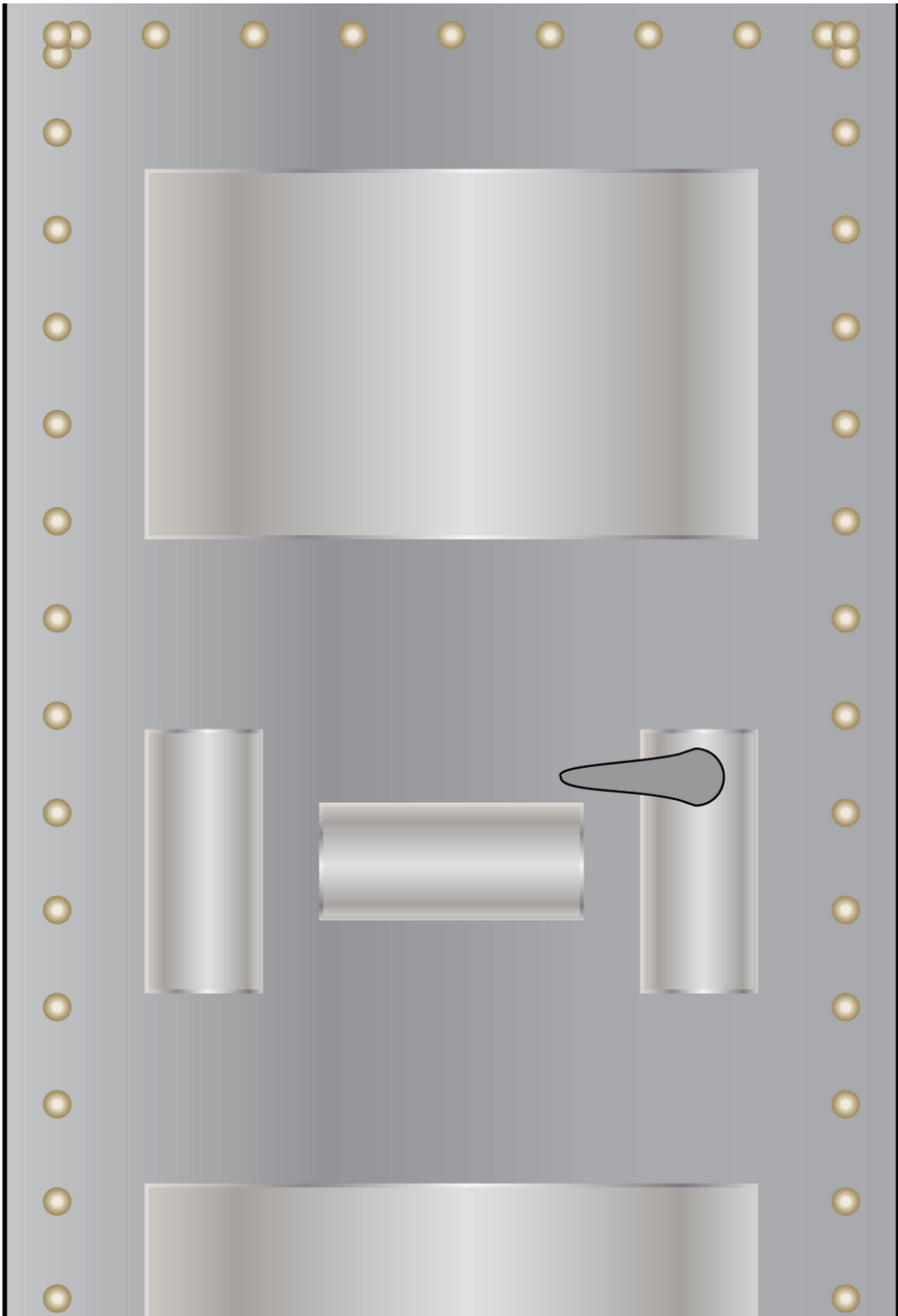
Giovanny's Project



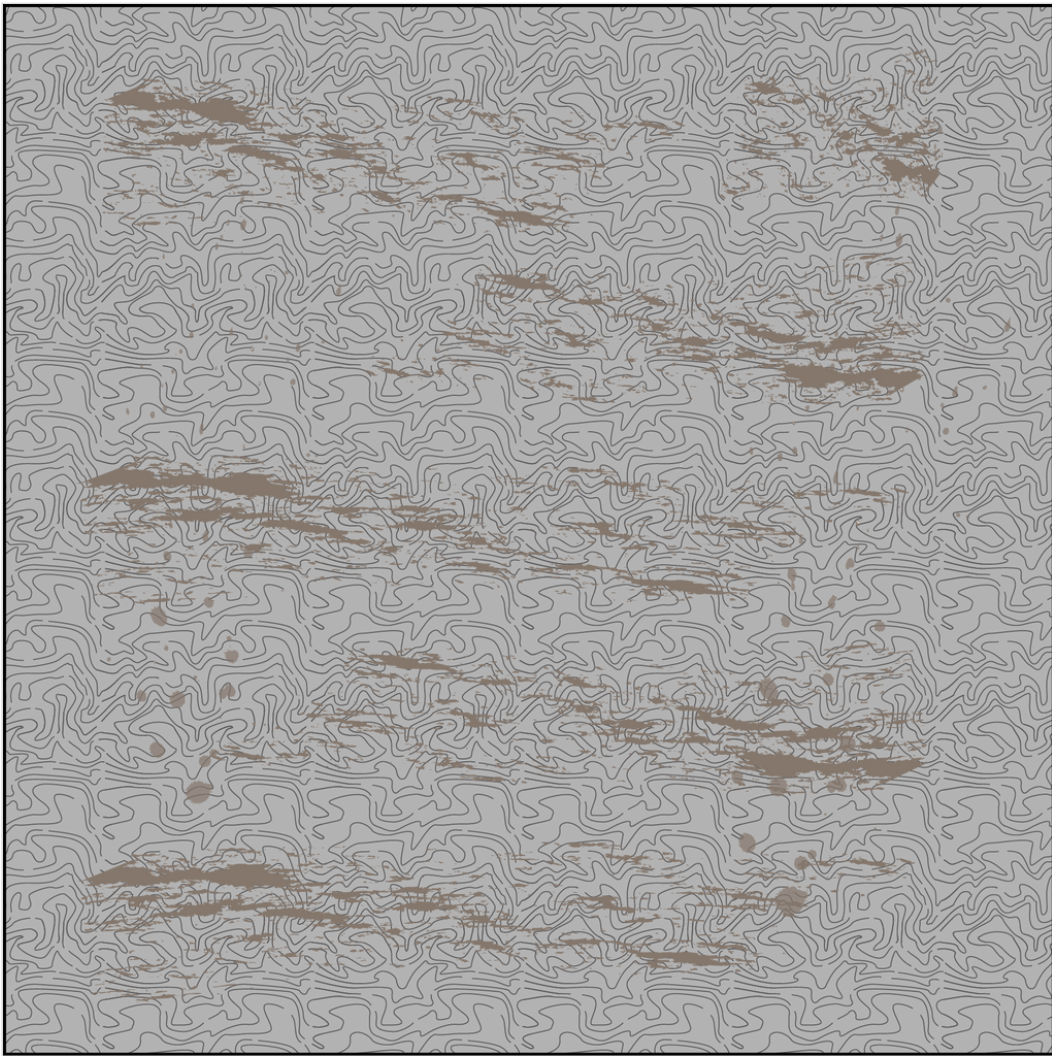
Project2 Door Design

Giovanny's Project

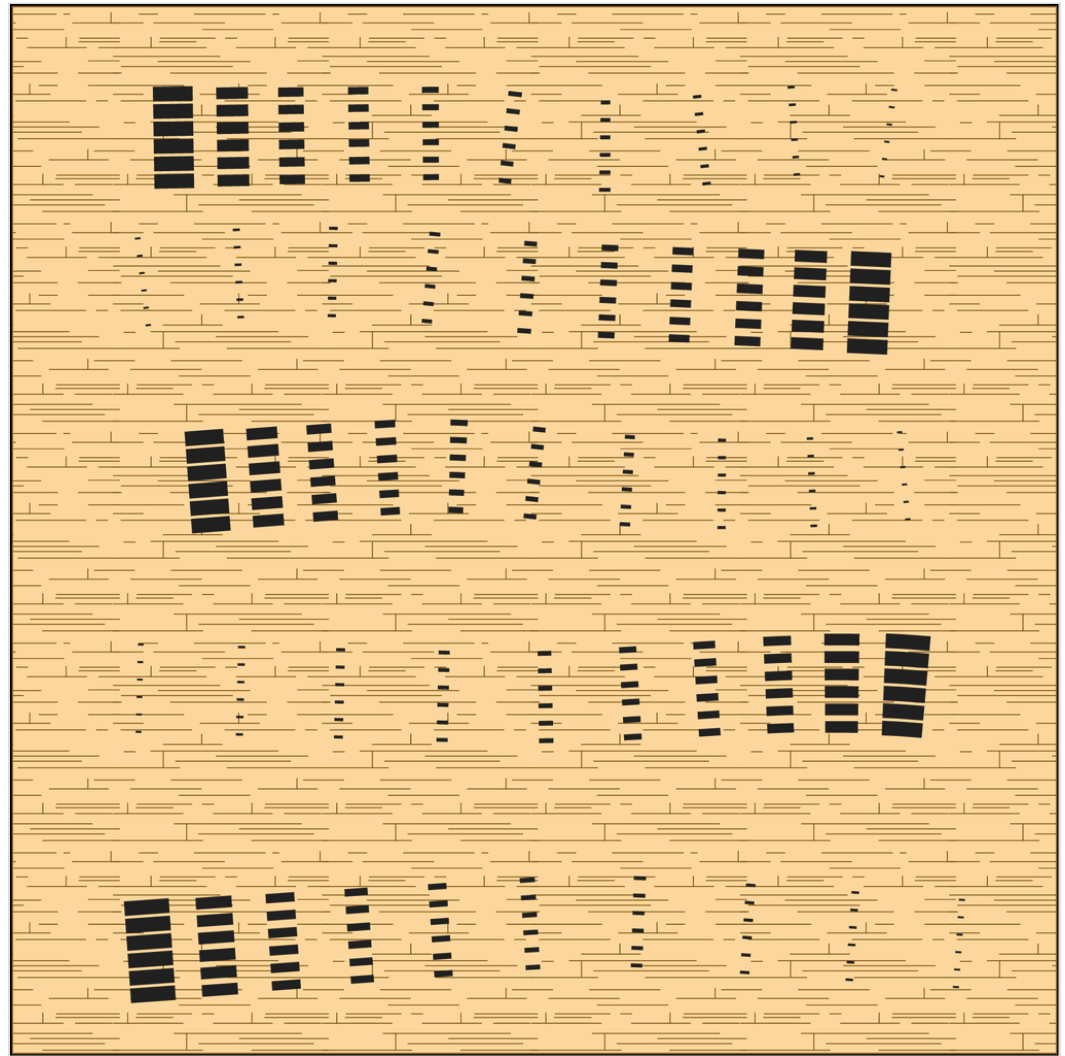




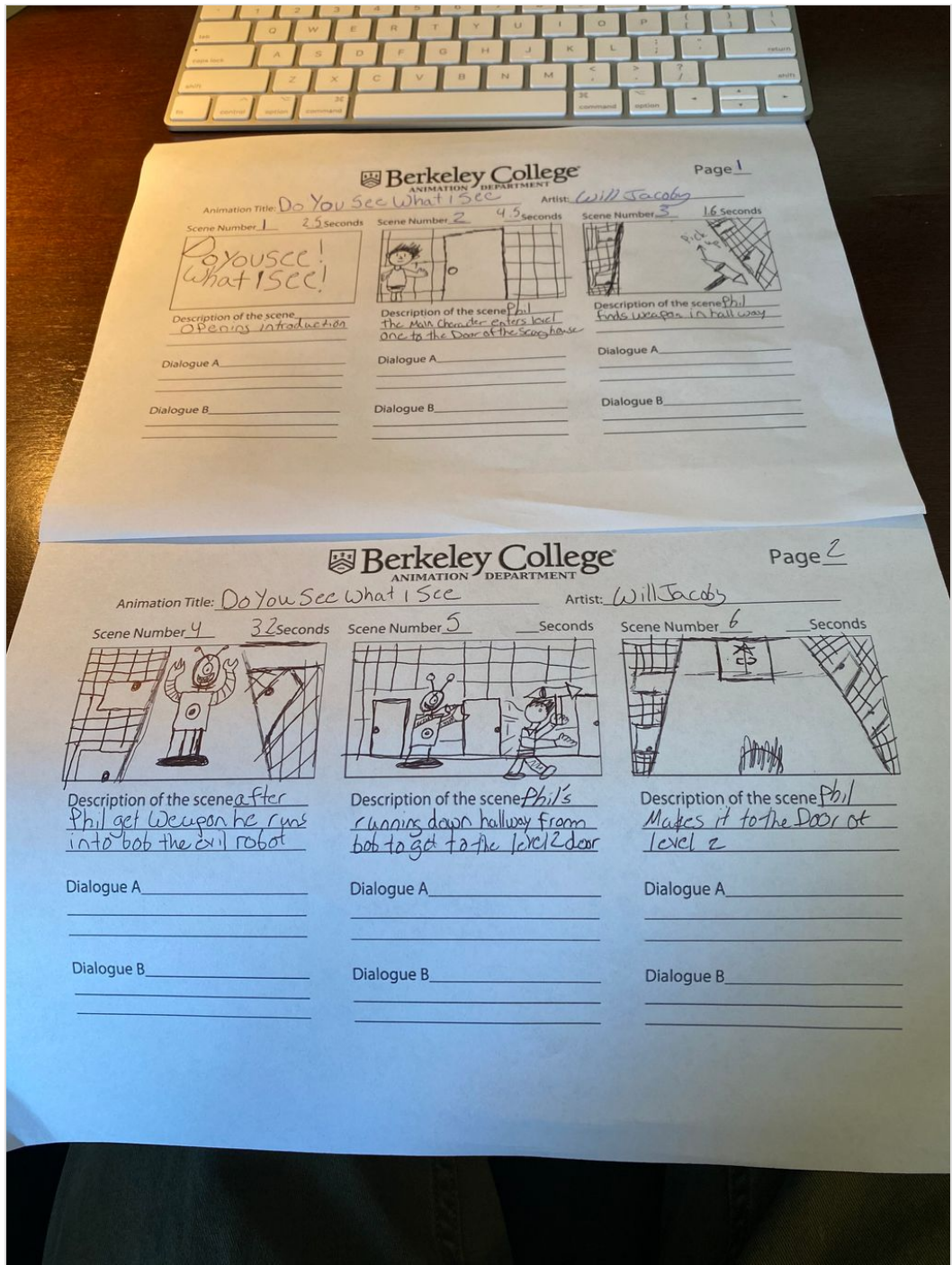
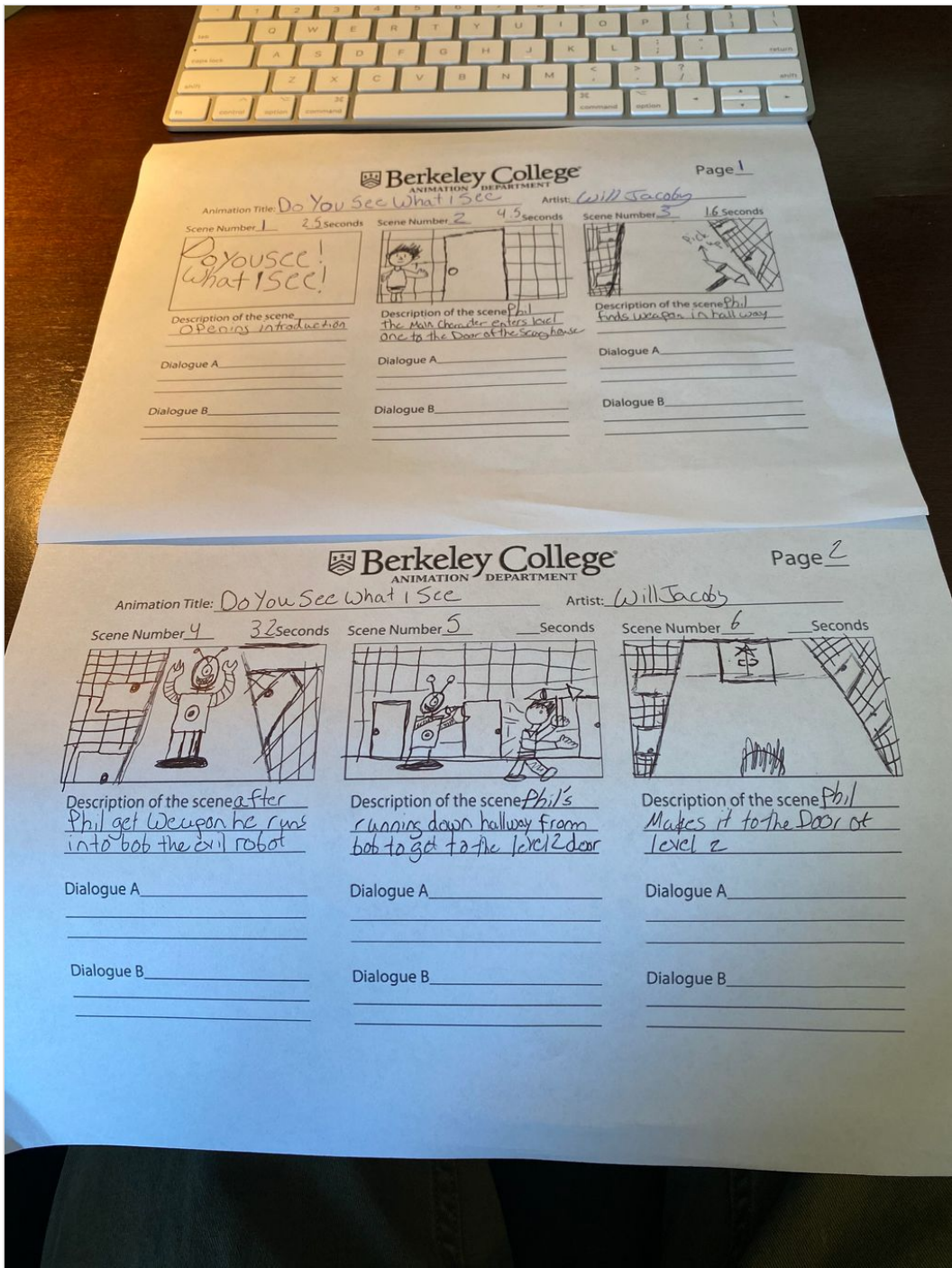
Project2 Floor Design



Project2 wall Design



Will Jacoby



Will Jacoby



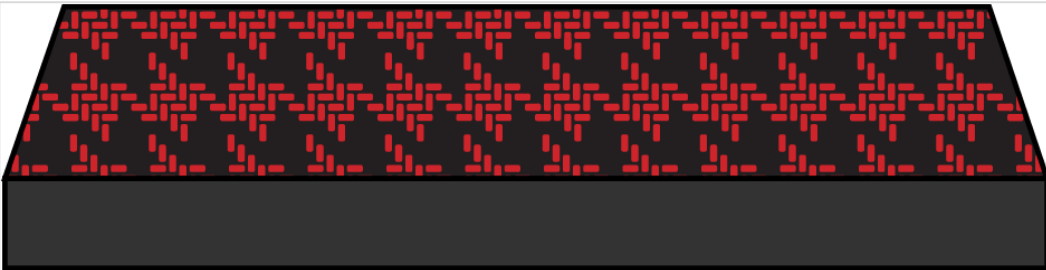
Will Jacoby



Will Jacoby



Giovanny's Paddle Design



Sam Mucha storyboard

Animation Title: Marvin's Magical Adventure Artist: Sam Mucha

Scene Number 1 _____ Seconds



Description of the scene music
is playing and
logo is over a space
background. Marvin
jumps at
the scene into
the next.

Scene Number 4 _____ Seconds



Description of the scene Marvin
jumps off of a
star and past UFOs.

Scene Number 2 _____ Seconds



Description of the scene Marvin
jumps into the scene
then off the planet
and on to the
next scene

Scene Number 5 _____ Seconds



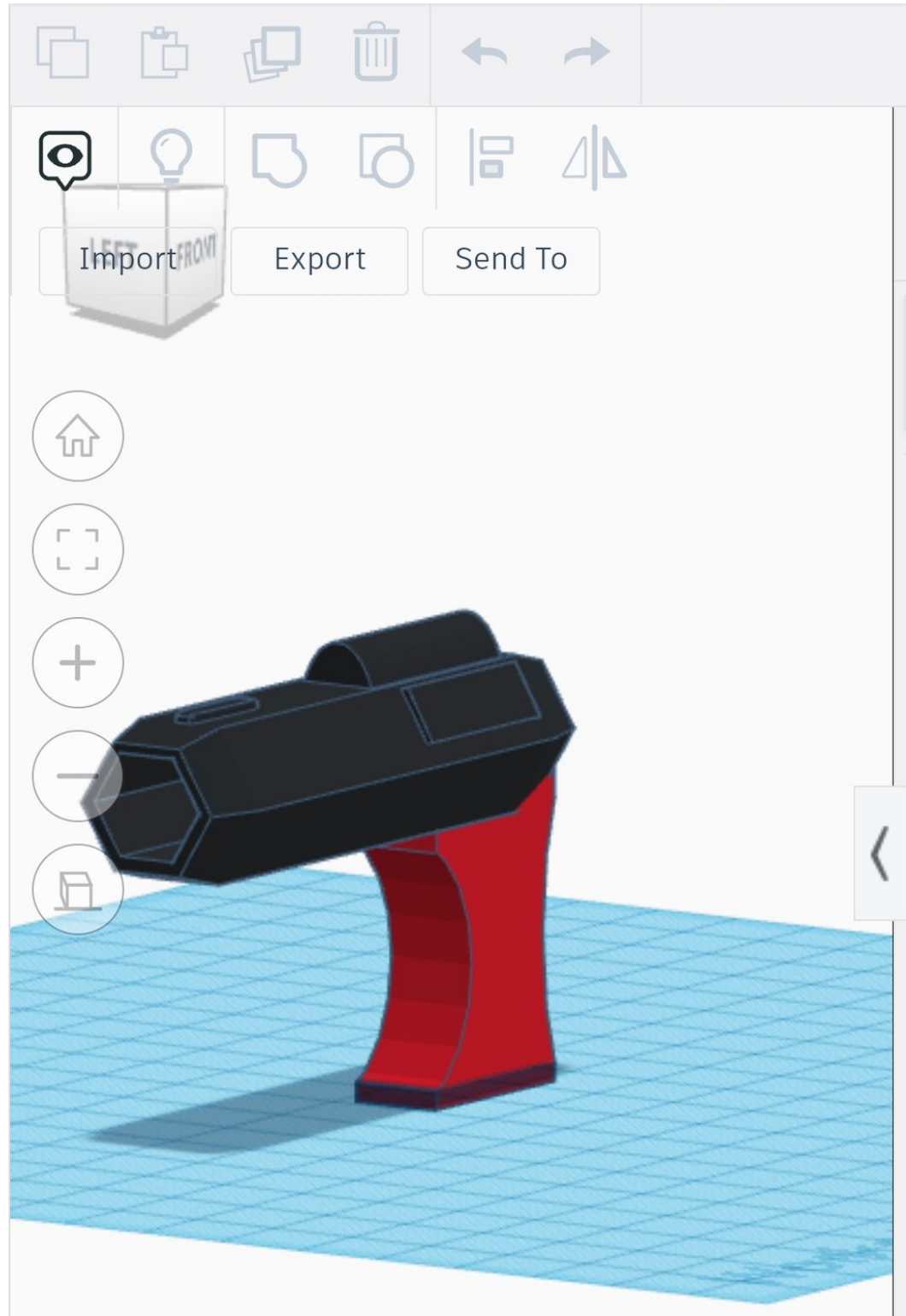
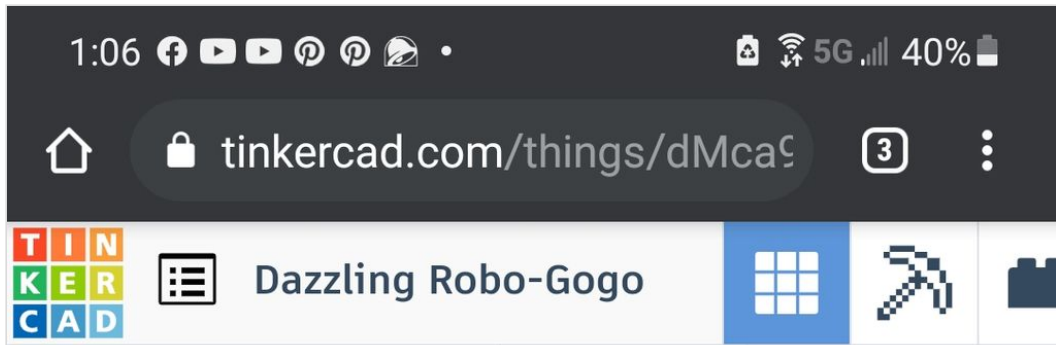
Description of the scene He
bounces back into
the logo and
winks.

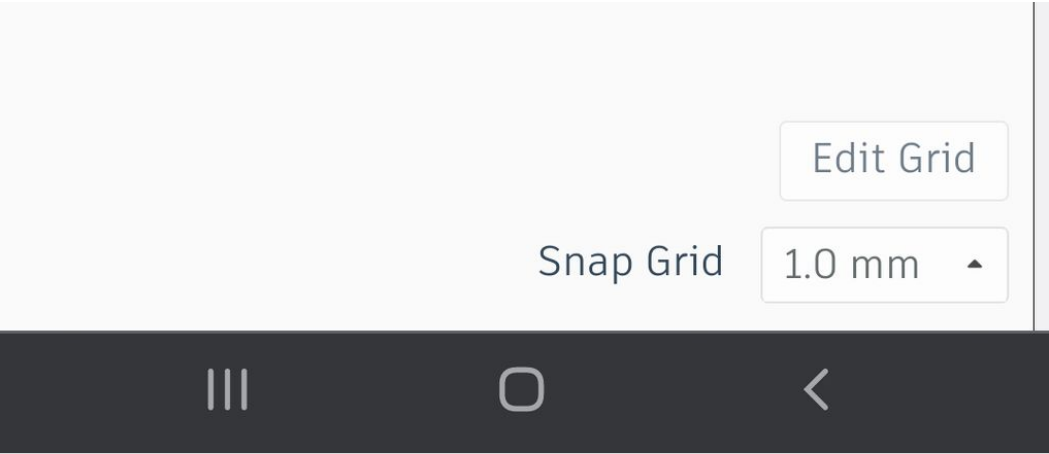
Scene Number 3 _____ Seconds



Description of the scene Marvin
bounces off another
planet and misses
a laser from an
enemy alien.

Steven's Weapon





Fabian G Music

draw.to - Draw something and share it!

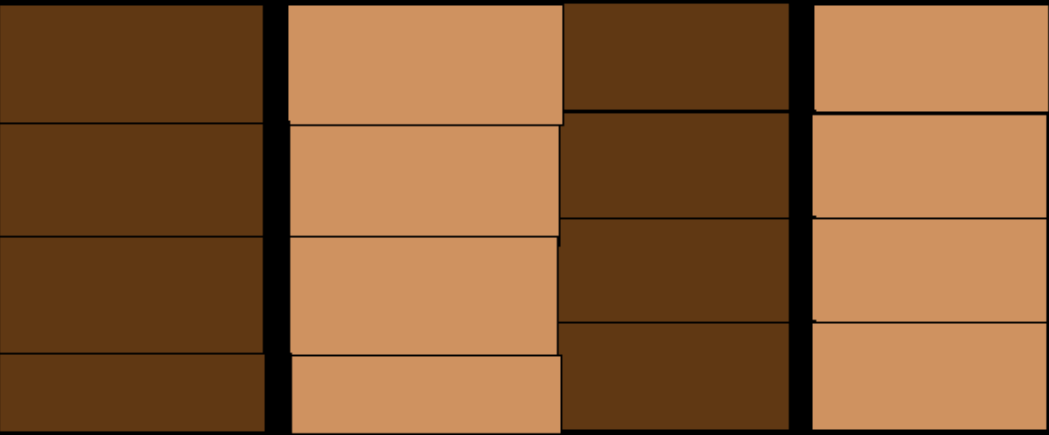
Draw something and share it instantly via Email, IM, Twitter, Facebook, etc!

DRAW

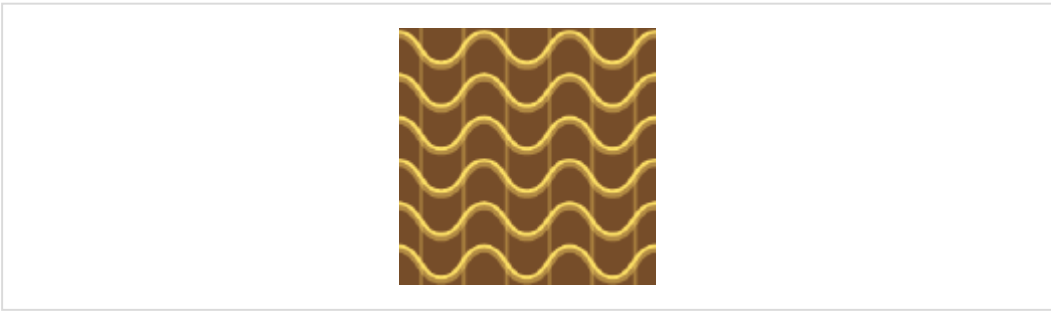


pouchon

brick

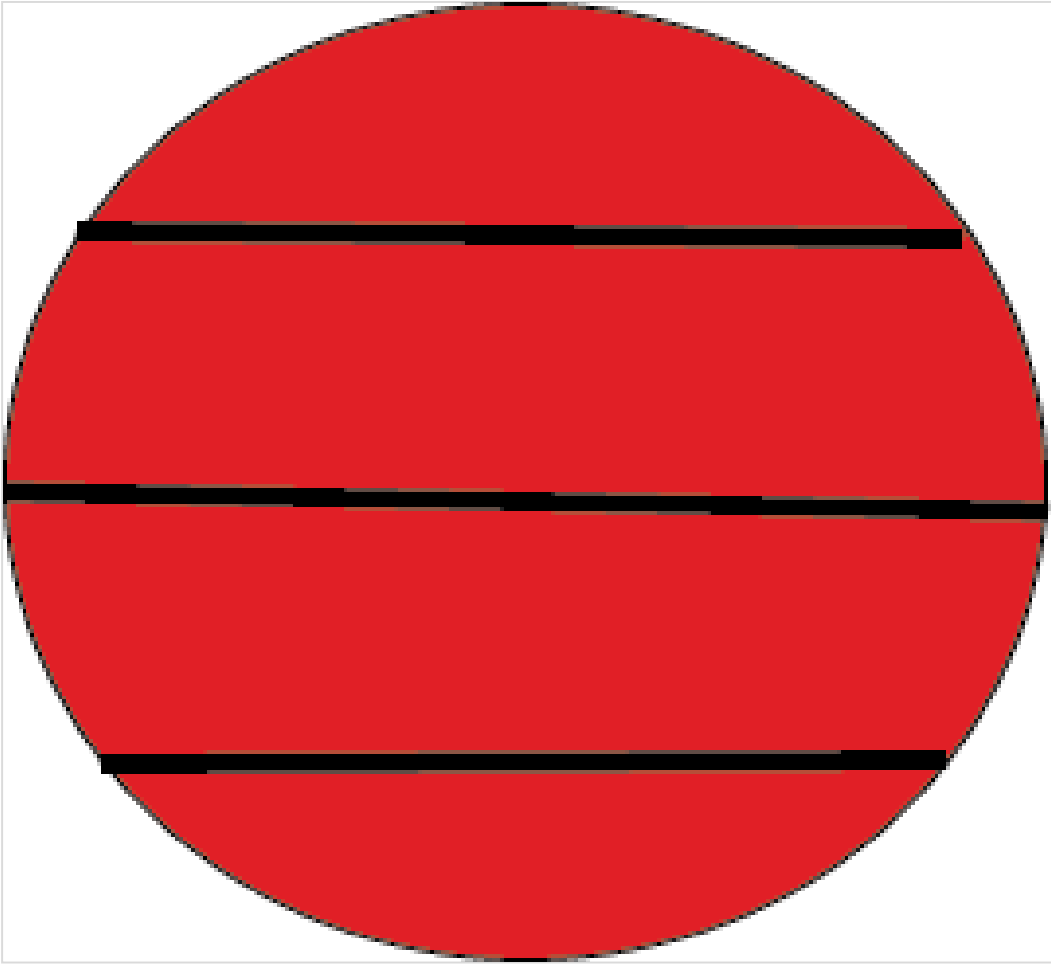


IsaacS_Brick



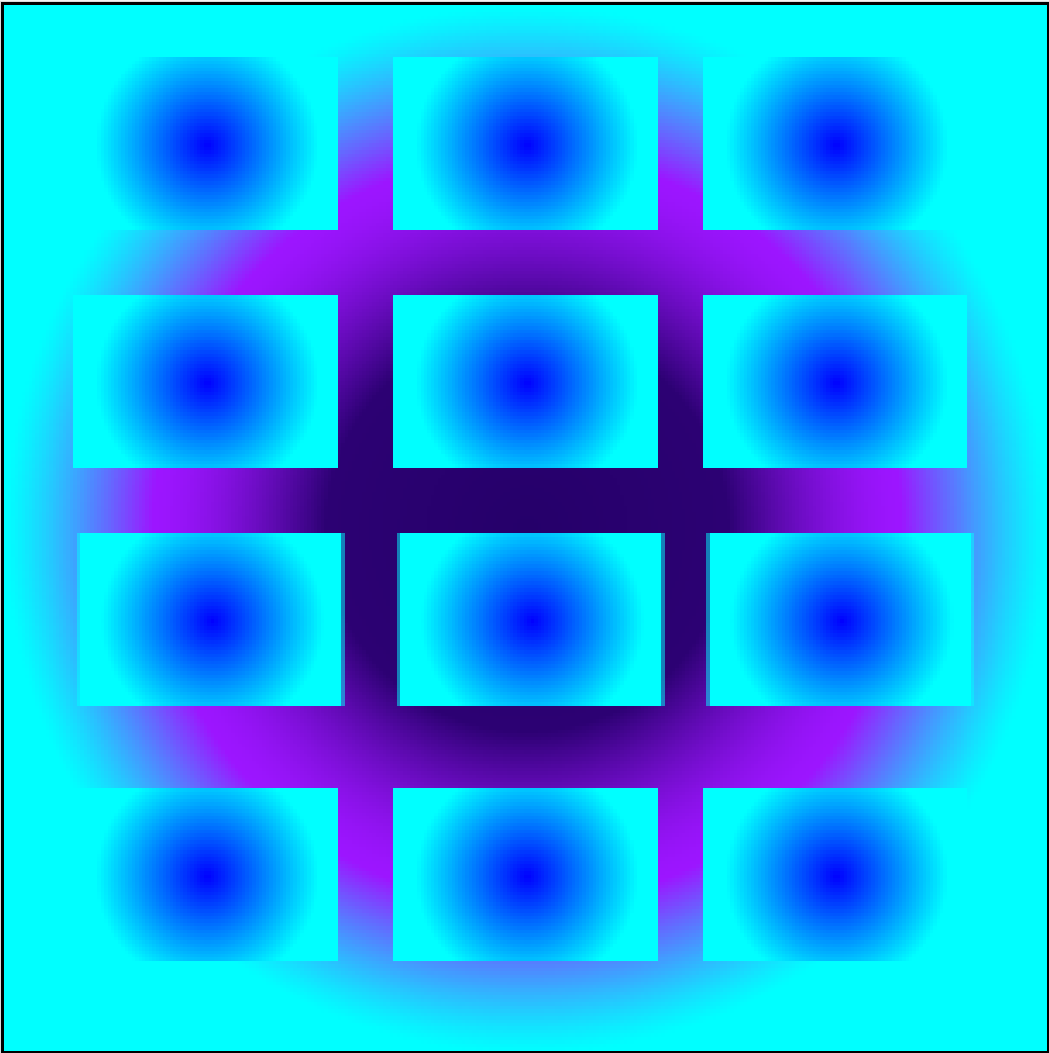
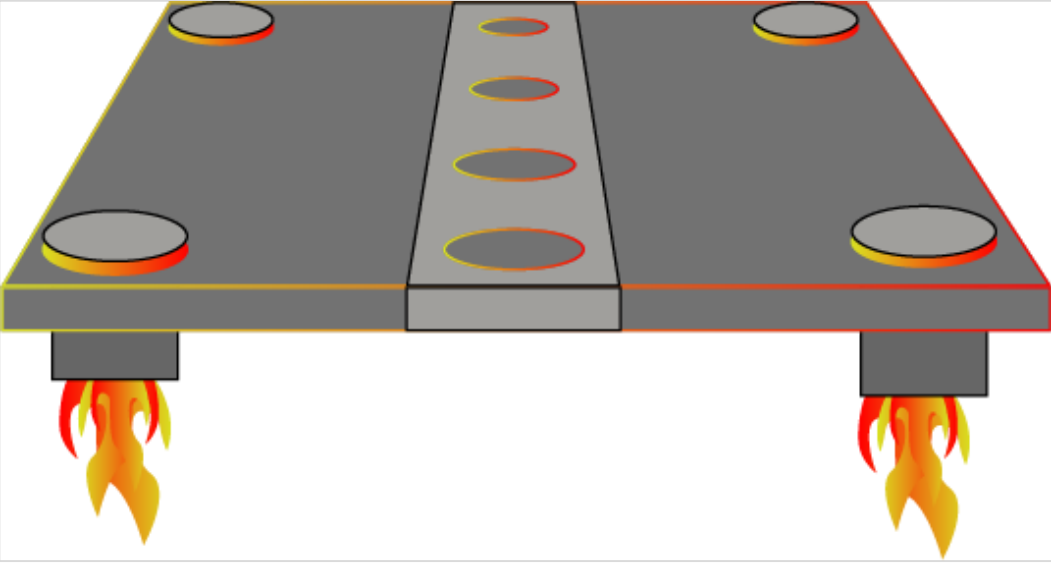
pouchon

ball



Katherine Zavala

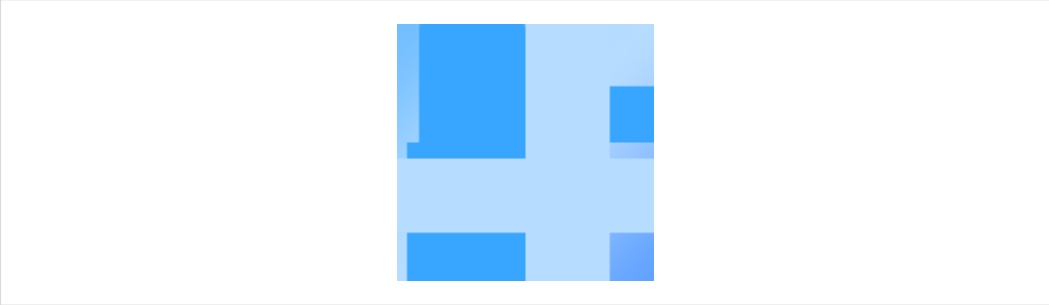
Paddle



Katherine Zavala

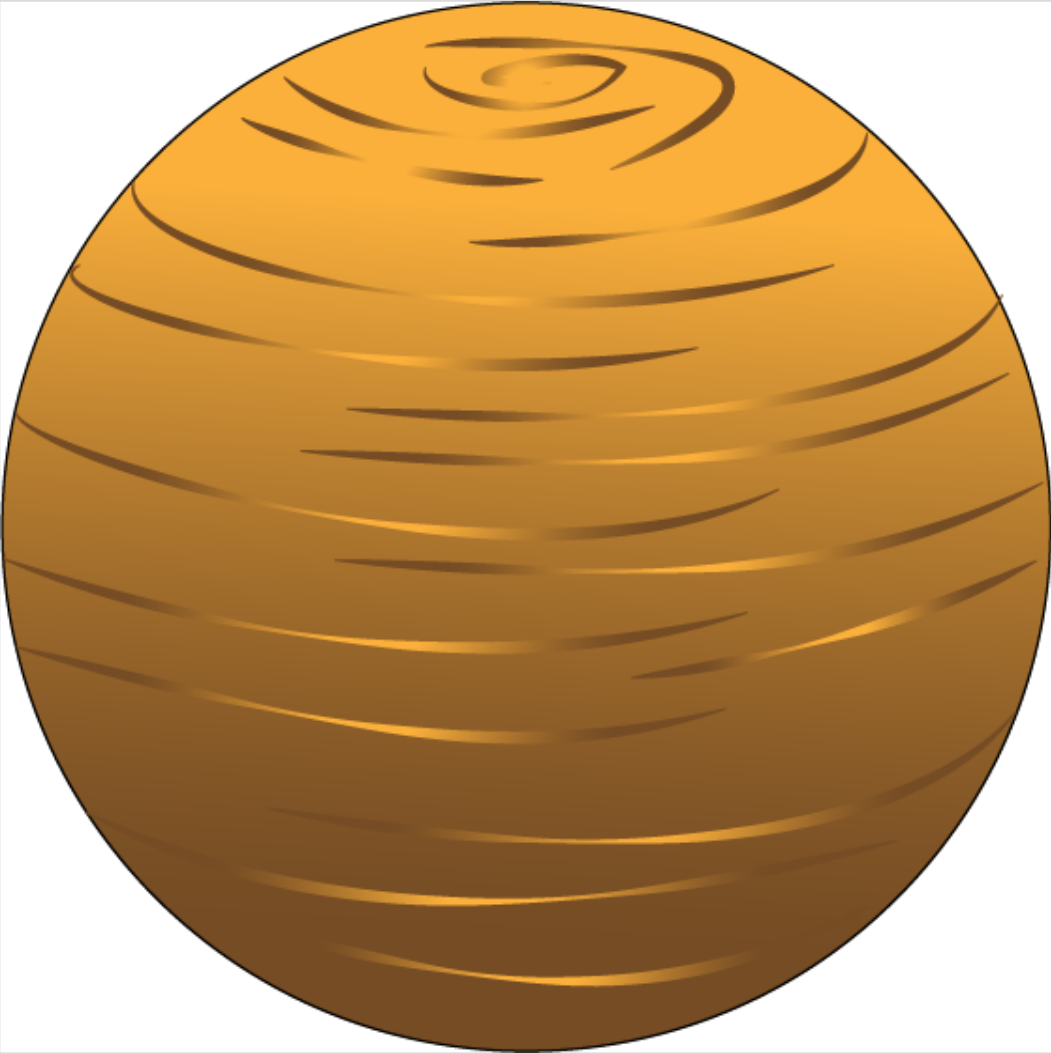
Brick

Marks Brick

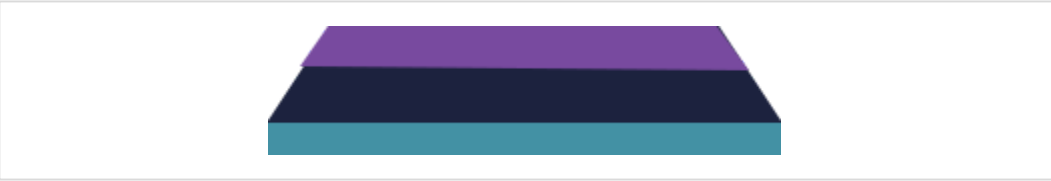


Katherine Zavala

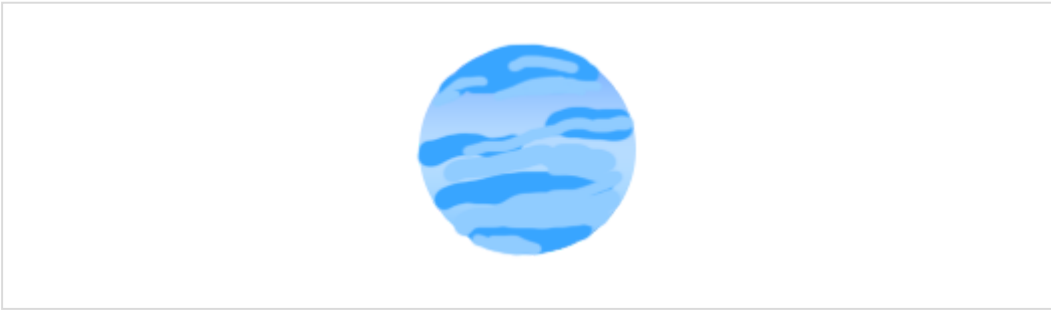
Ball



Marks Paddle

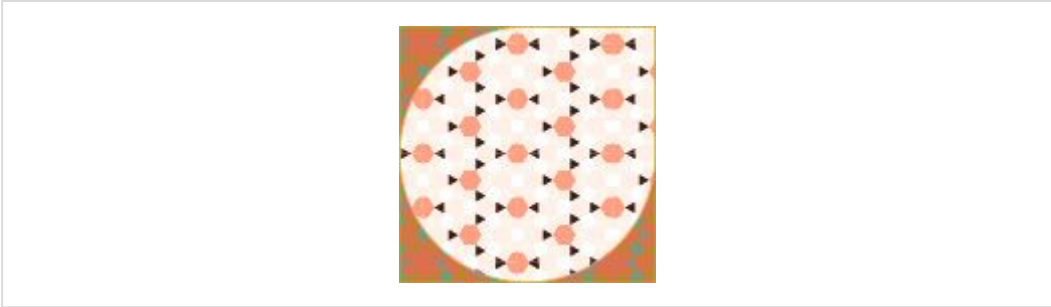


Marks Ball



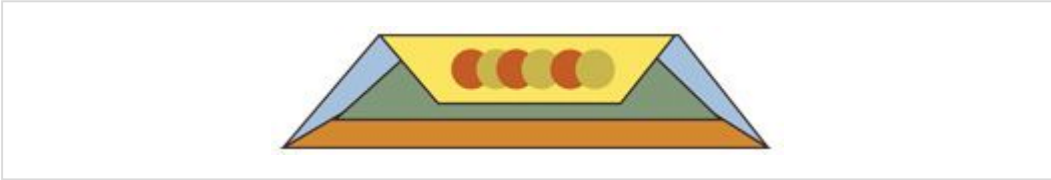
dylan

brick



dylan

paddle

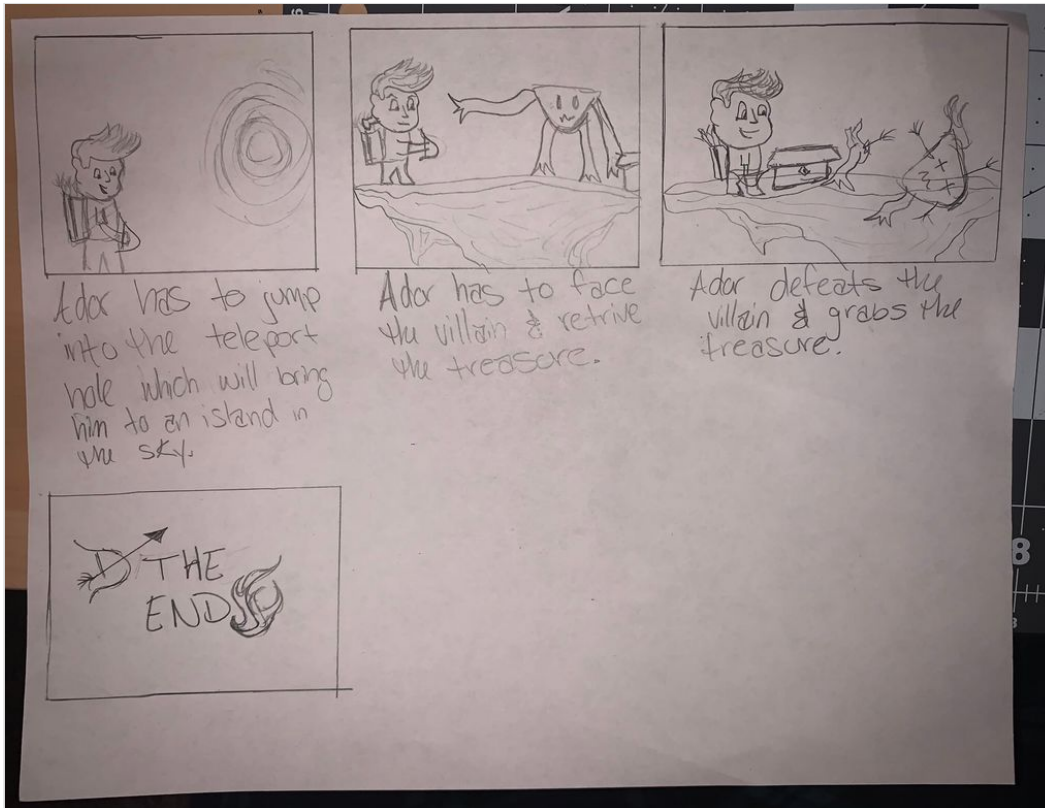


dylan

ball



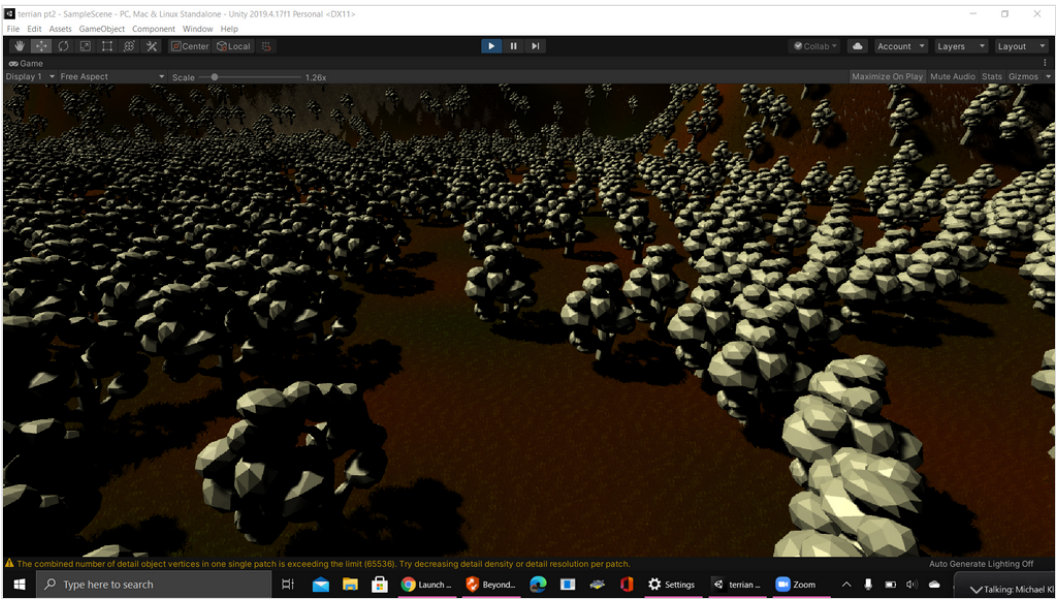
Darwin's Storyboard



Darwin's Storyboard



pouchon terrian



Pouchon

draw.to - Draw something and share it!

Draw something and share it instantly via Email, IM, Twitter, Facebook, etc!

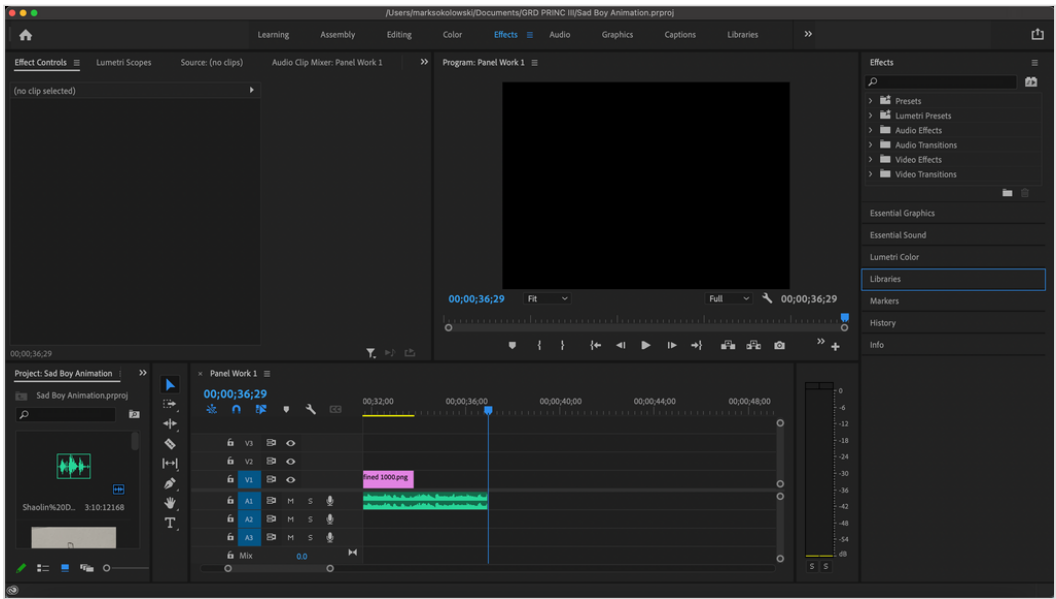
DRAW

draw.to

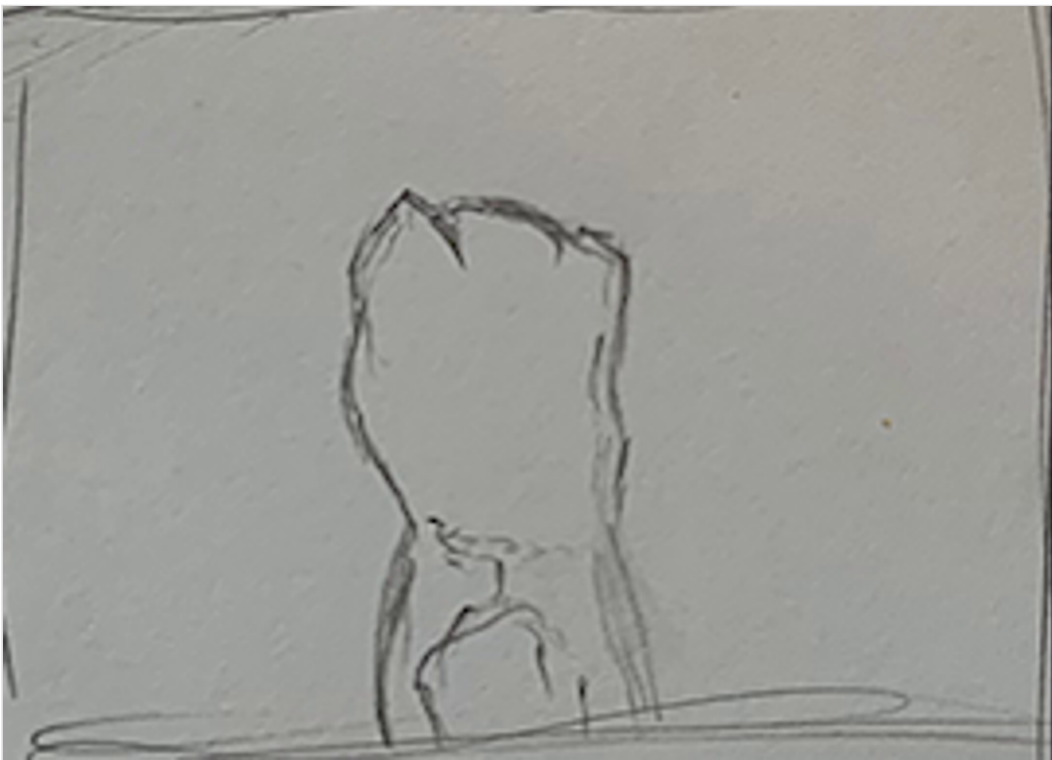


draw.to

Marks Premiere Pro Print Screen



Marks Animated Storyboard

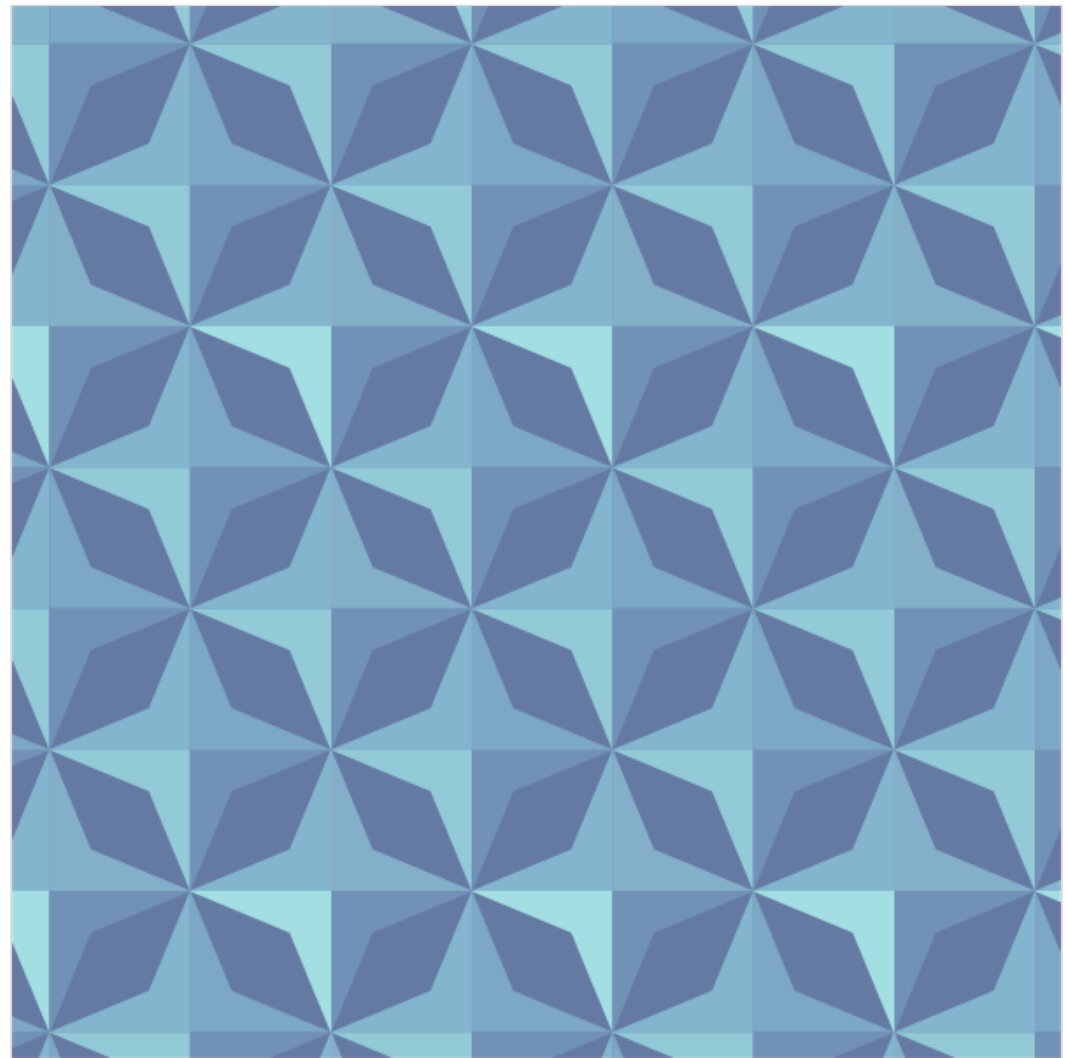


Mark's Storyboard

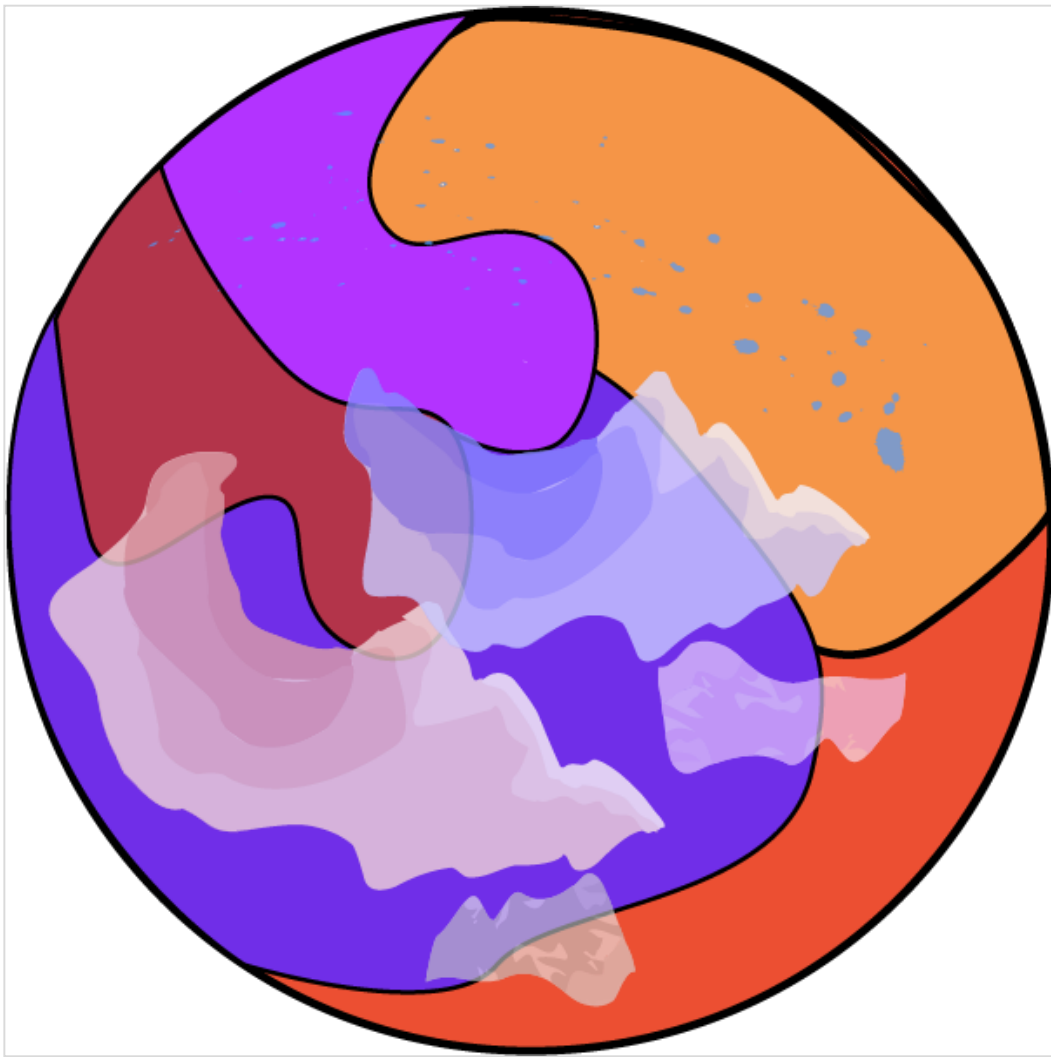
0:37 video

PADLET DRIVE

Giovanny's Brick Design



Giovanny's Design Ball



Giovanny's storyboard Updated



Introduction



Scene 1

THE ESCAPE FROM THE VOID

Description of the scene:
It starts off with the main character waking up in the void.

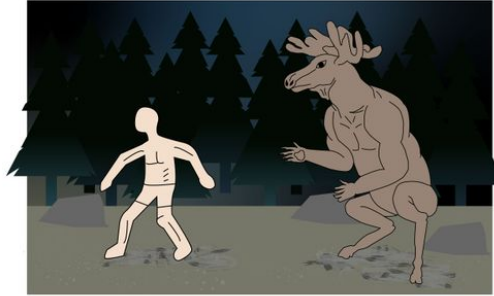
Dialogue: A
Welcome to the VOID. Here in the void it's filled
with the most dangerous of things imaginable.



Scene 2

Description of the scene:
Main Character looks around the void. Then the main character
runs around to find an exit.

Dialogue: A
As our Main Character wakes up, It's his mission to get
out and find an exit



Scene 3

Description of the scene:
The Hero found a monster roaming around the void.
The main character is now being chased. Now the
hero needs to find a way to hide from the monster.

Dialogue: A
Now as our Hero roams around, he finally comes
face to face with his first obstacle from the void. IT'S
THE WARDEN OF THE VOID!!!!. HERO RUN
BEFORE IT'S TOO LATE.



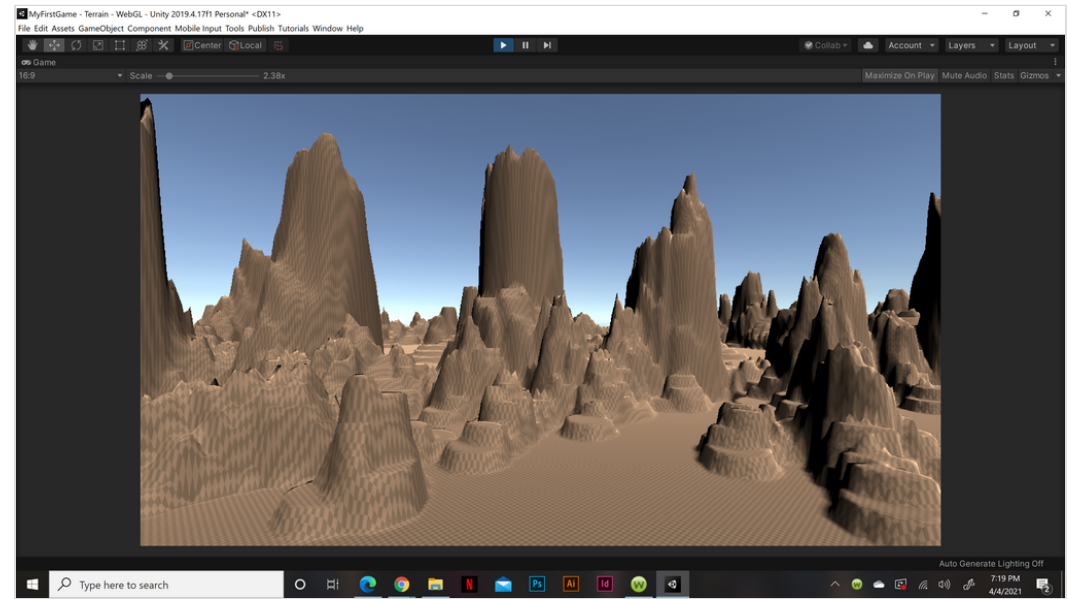
Scene 4

Description of the scene:
The hero comes to the end of his journey as
he finds exit. The WARDEN guards the gate
and an epic clash commences.

Dialogue: A
NOW, WE ARE AT THE END OF THE HERO'S JOURNEY!.
It's up to the Hero to defeat the Warden so he can escape. How
will the epic clash be revealed? Play the game now to see the
epic journey of the Hero in "ESCAPE THE VOID".



Ending



Brian M

Brick



Brian M

Paddle



Brian M

Terrain

TerrainTextures

http://berkeleycollege.professorklein.com/Winter_2021/Follow_Along/EXTRA_terrain/Terrain%20Textures.zip

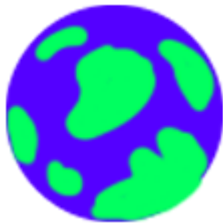


Sarah Story board update

Lee Brick



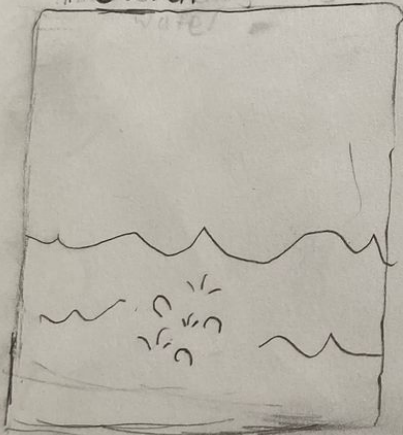
Alyssa Lopez Ball



Lee Venus

Memory of the Sea

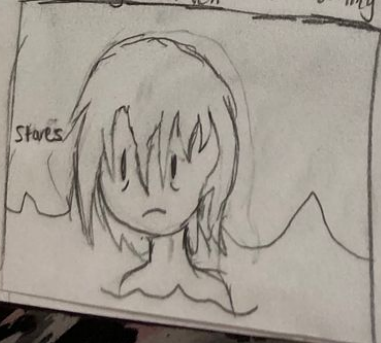
There is something bubbling in
the water. Many bubbling in the



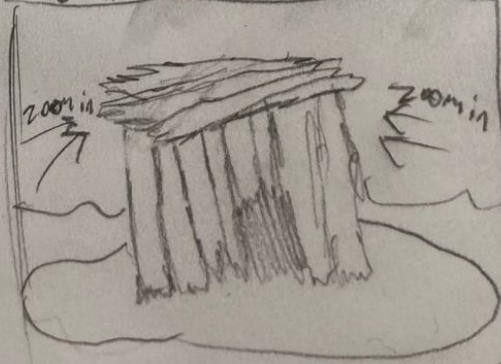
Our main character emerges
from the water, gasping for air.



He looks on in the distance,
slightly shaken from something unknown.



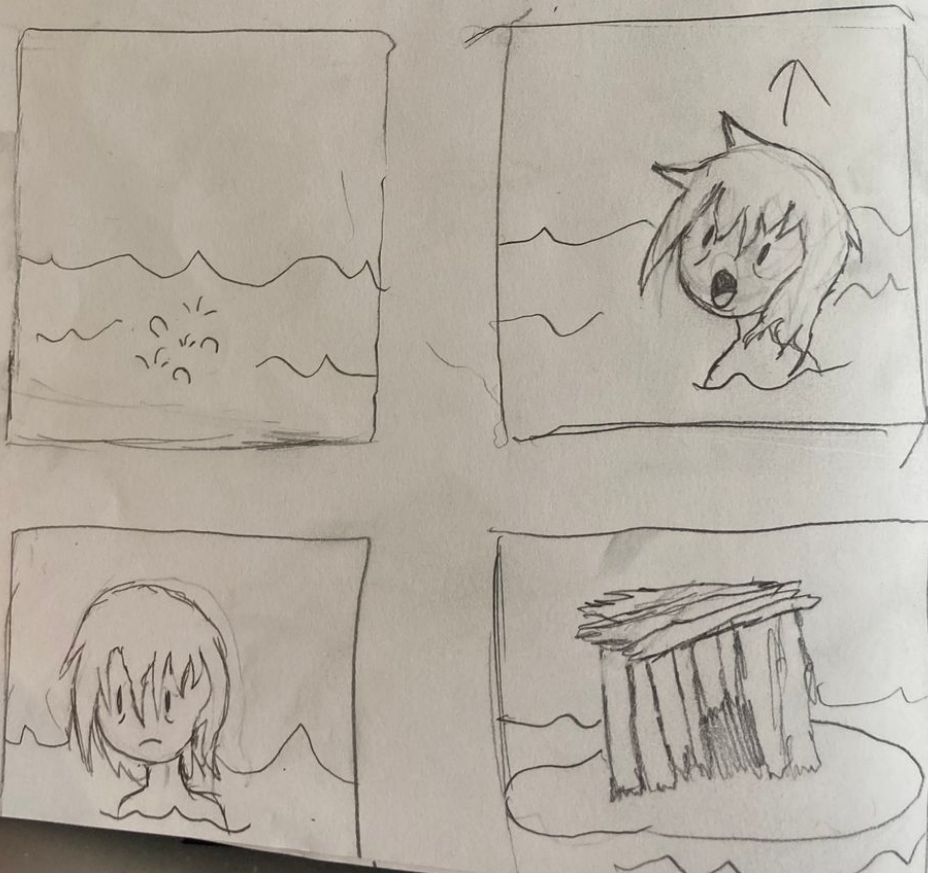
The camera pans towards a
make shift house on a small island.



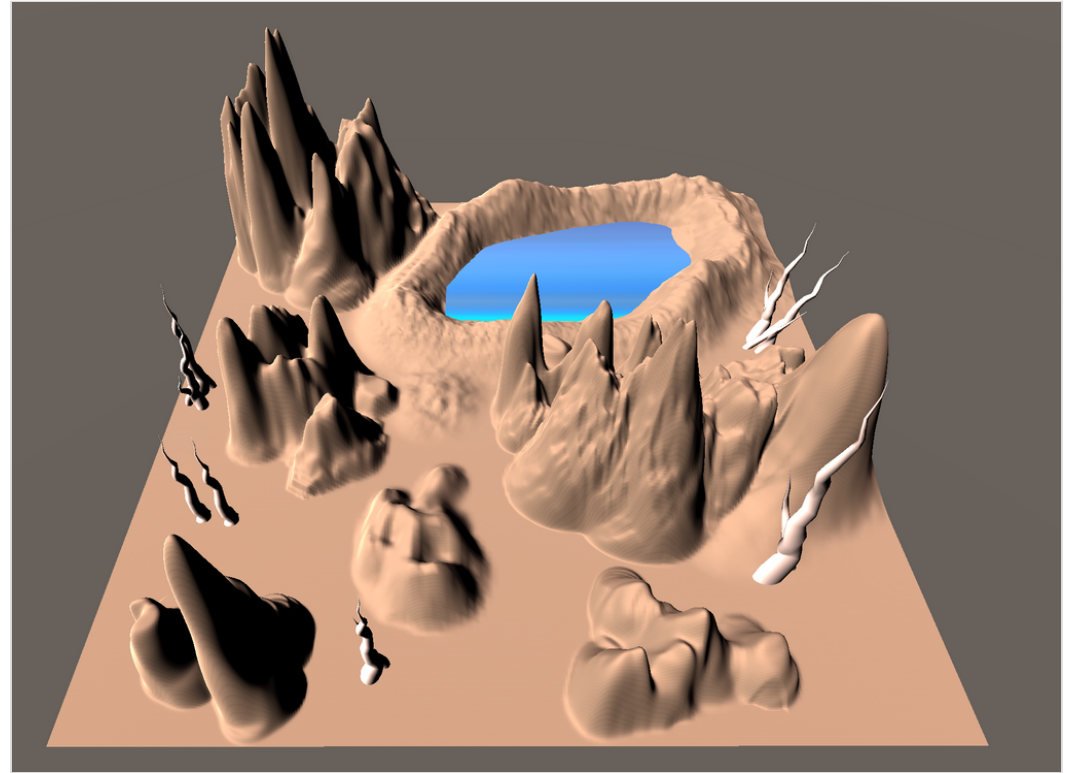
<https://www.youtube.com/watch?v=VBwz9Pijr1E>

Memory of the Sea

Memory of the Sea



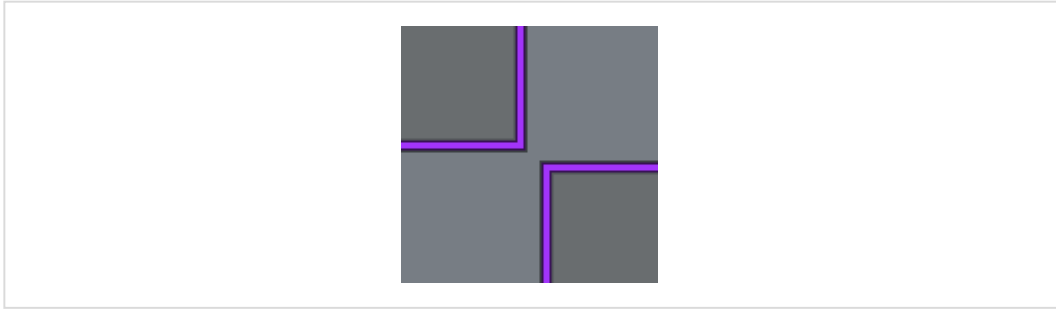
Fabian G Terrain



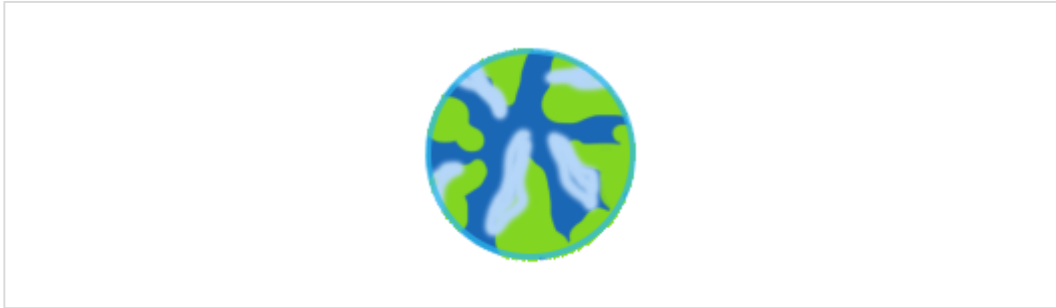
FabianG Paddle



FabianG_Brick

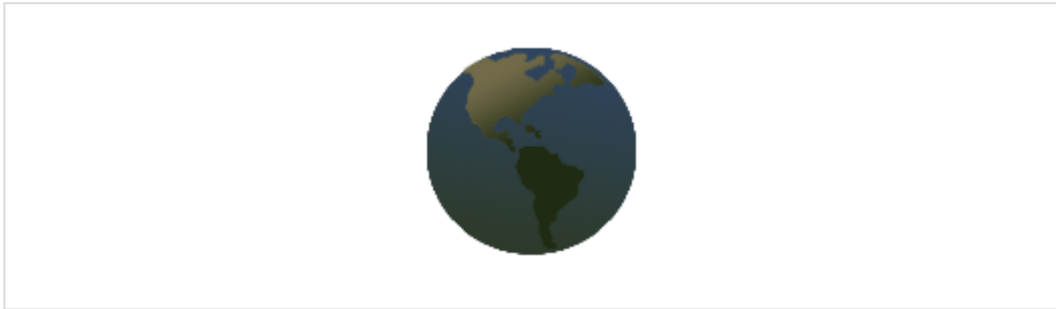


FabianGBa;;

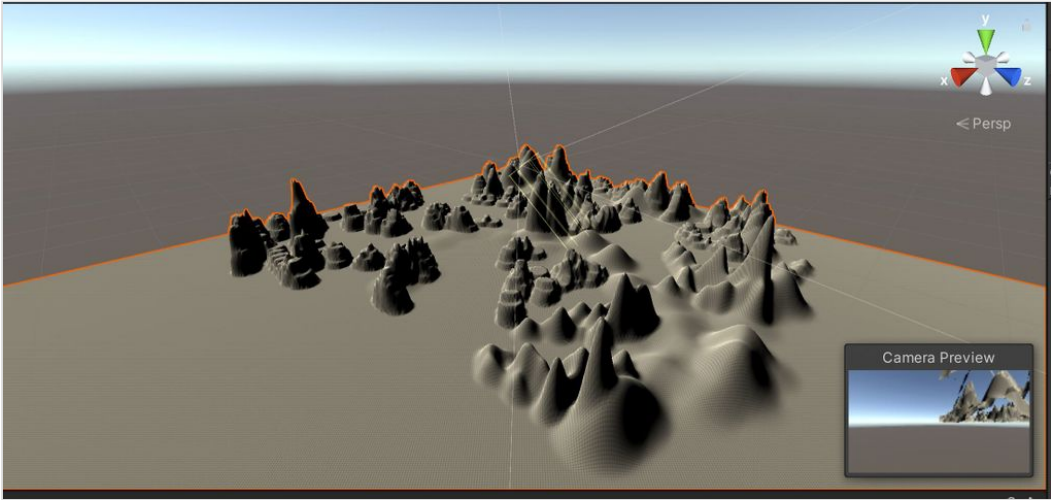


Brian M

Ball Round



Norhan

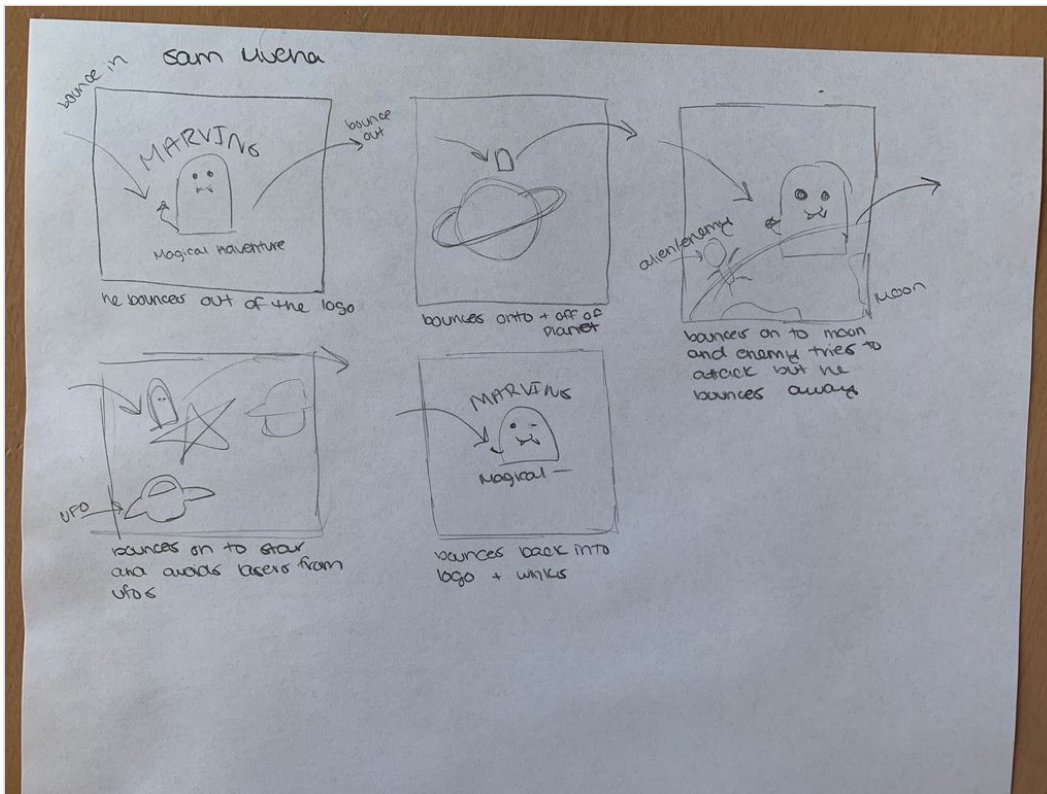


Brian M

Ball



Sam Mucha Storyboard Rough Draft



BALL BREAK ASSETS

http://berkeleycollege.professorklein.com/Winter_2021/Follow_Along/08_bloptar_for_classes_resources/

Project 4 Art Gallery

<http://www.professorklein.com/gallery2020/index.php/Winter/Project04>

Darwin

Paddle

Darwin

Brick



Isaac Ball



Darwin Landi

Ball



Paddle Canvas Dimensions

256 x 64 (pixels)

Transparent Background

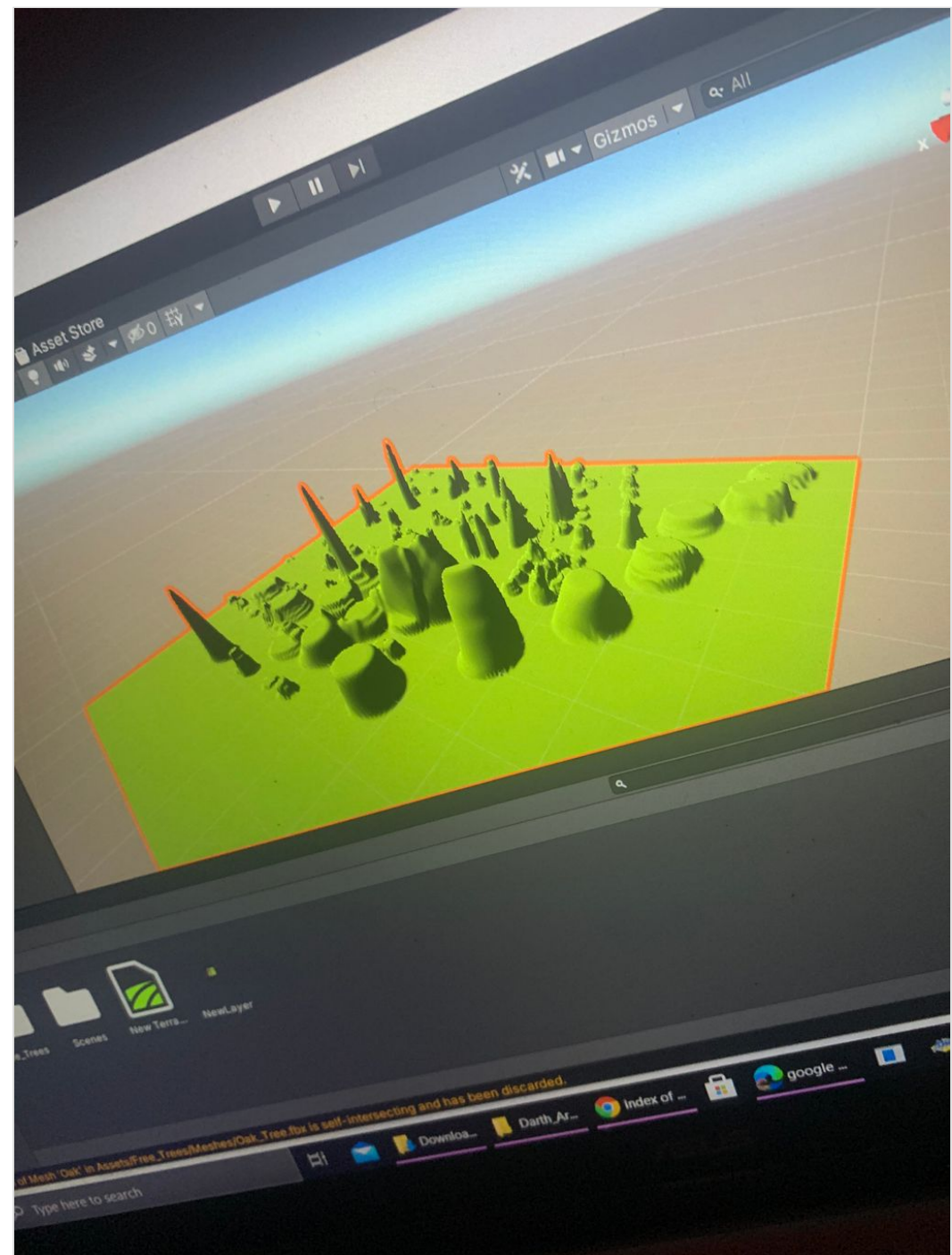
Ball Canvas Dimensions

128 x 128 (pixels)

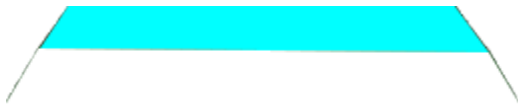
Transparent Background

Bricks are also 128 pixels wide

Pouchon terrain progress



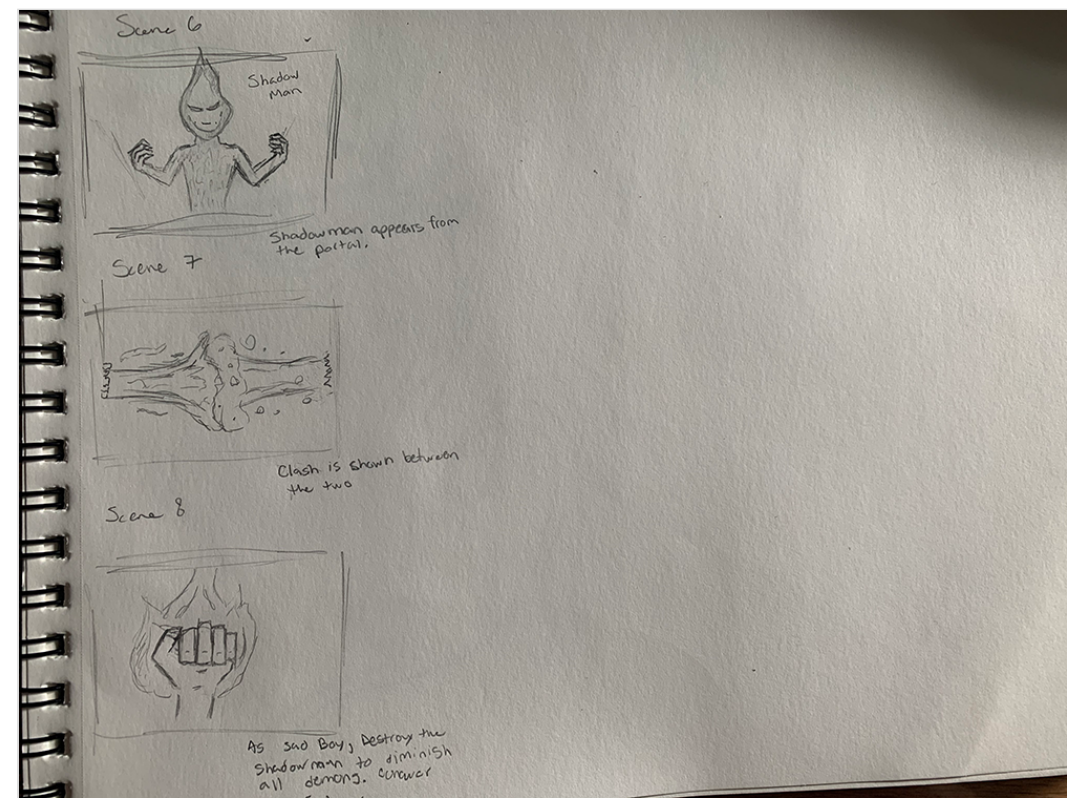
Isaac Paddle



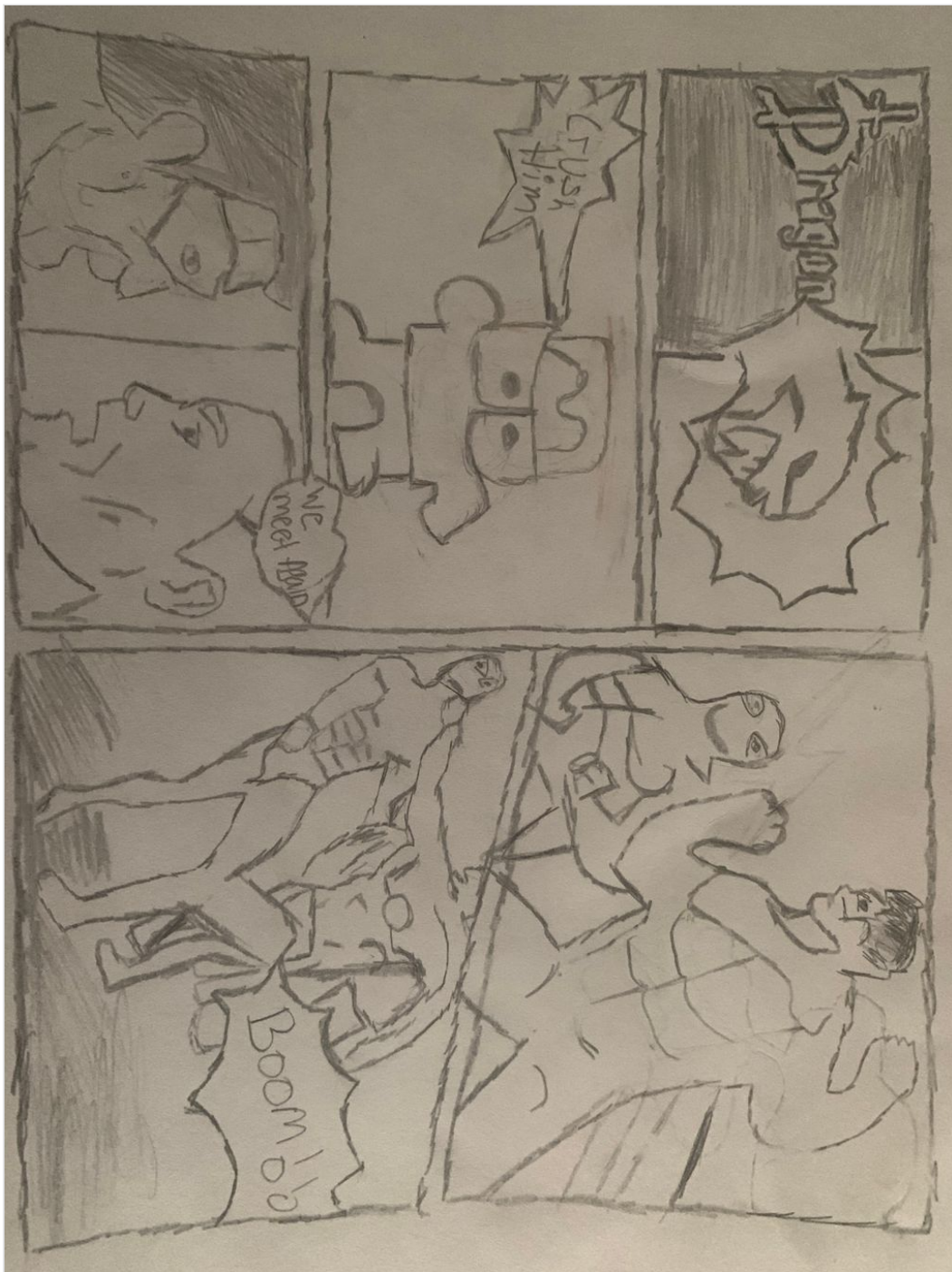
Darwin Storyboard



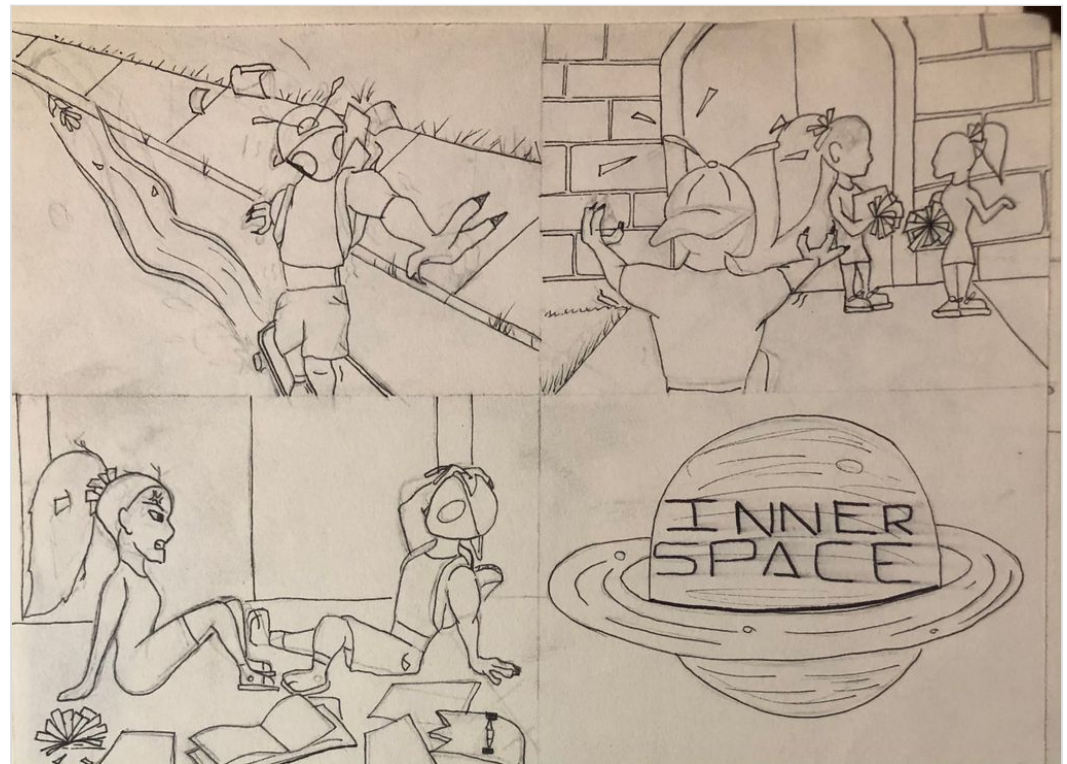
Mark's Last couple panels



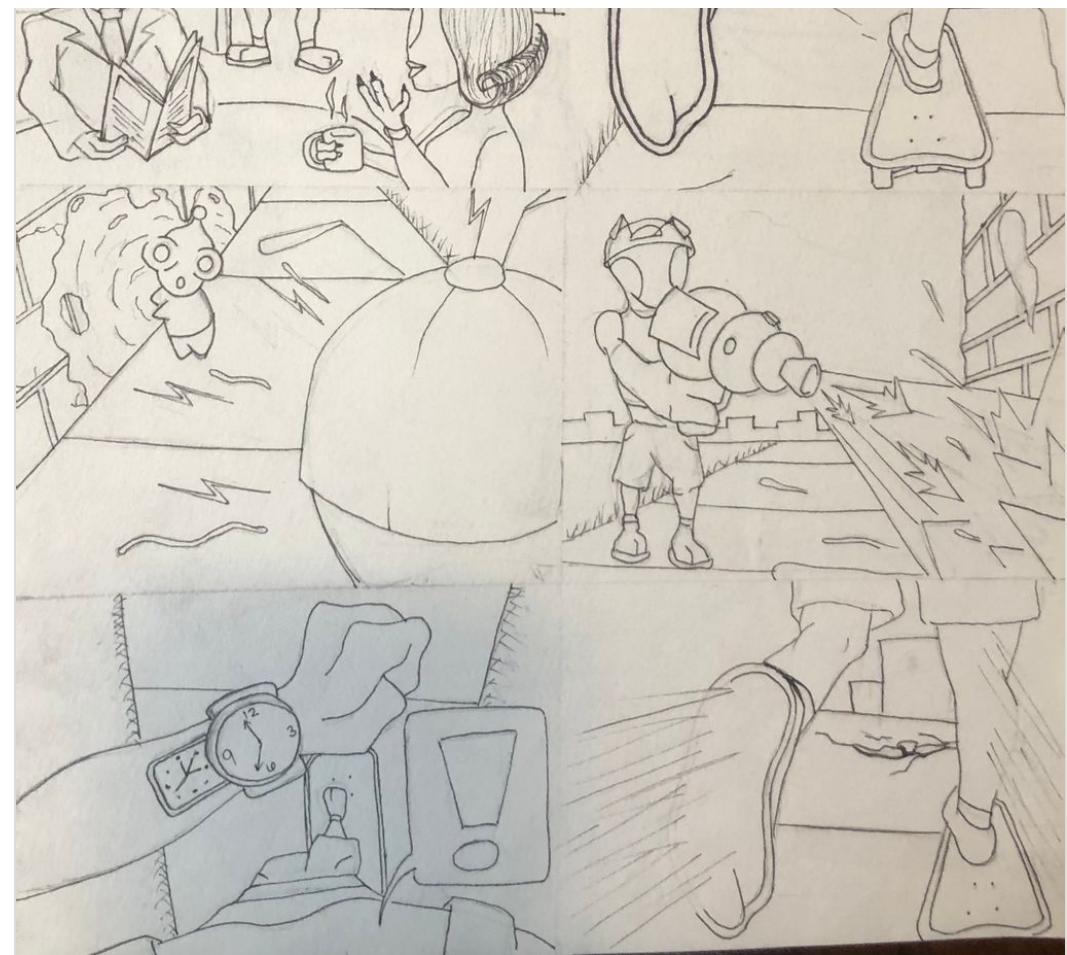
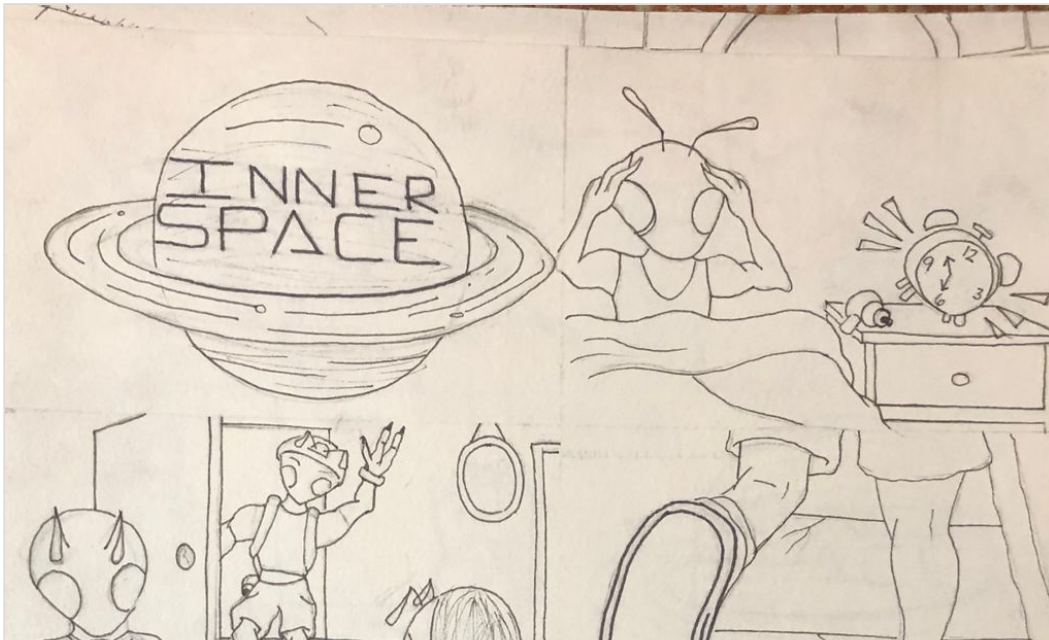
Pouchon artboard



Katherine Zavala



Katherine Zavala



WEEKLY OPENING ACTIVITY

<http://draw.to/new>

Previous Padlet (Terrain)

[http://berkeleycollege.professorklein.com/Winter_2021/Follow Along/EXTRA terrain/](http://berkeleycollege.professorklein.com/Winter_2021/Follow_Along/EXTRA_terrain/)

Final Project Theory Feedback (Add a slide)

<https://docs.google.com/presentation/d/1rlr5yeIqB7kh1byBXczUzz1O1Til9T8trhKGz3ahu48/edit?usp=sharing>